

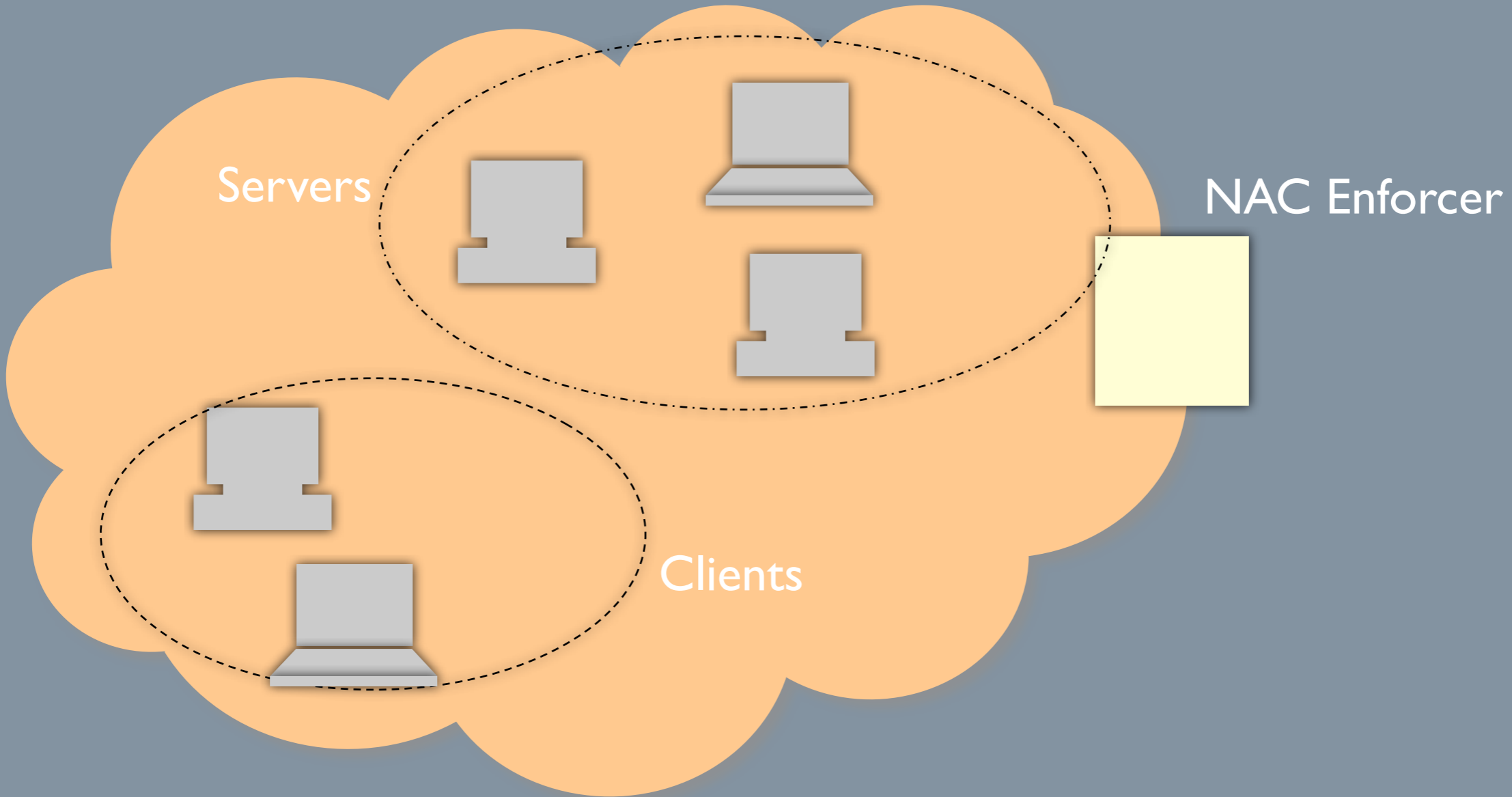
# Behavior-based Access Control in Wired and Wireless Networks

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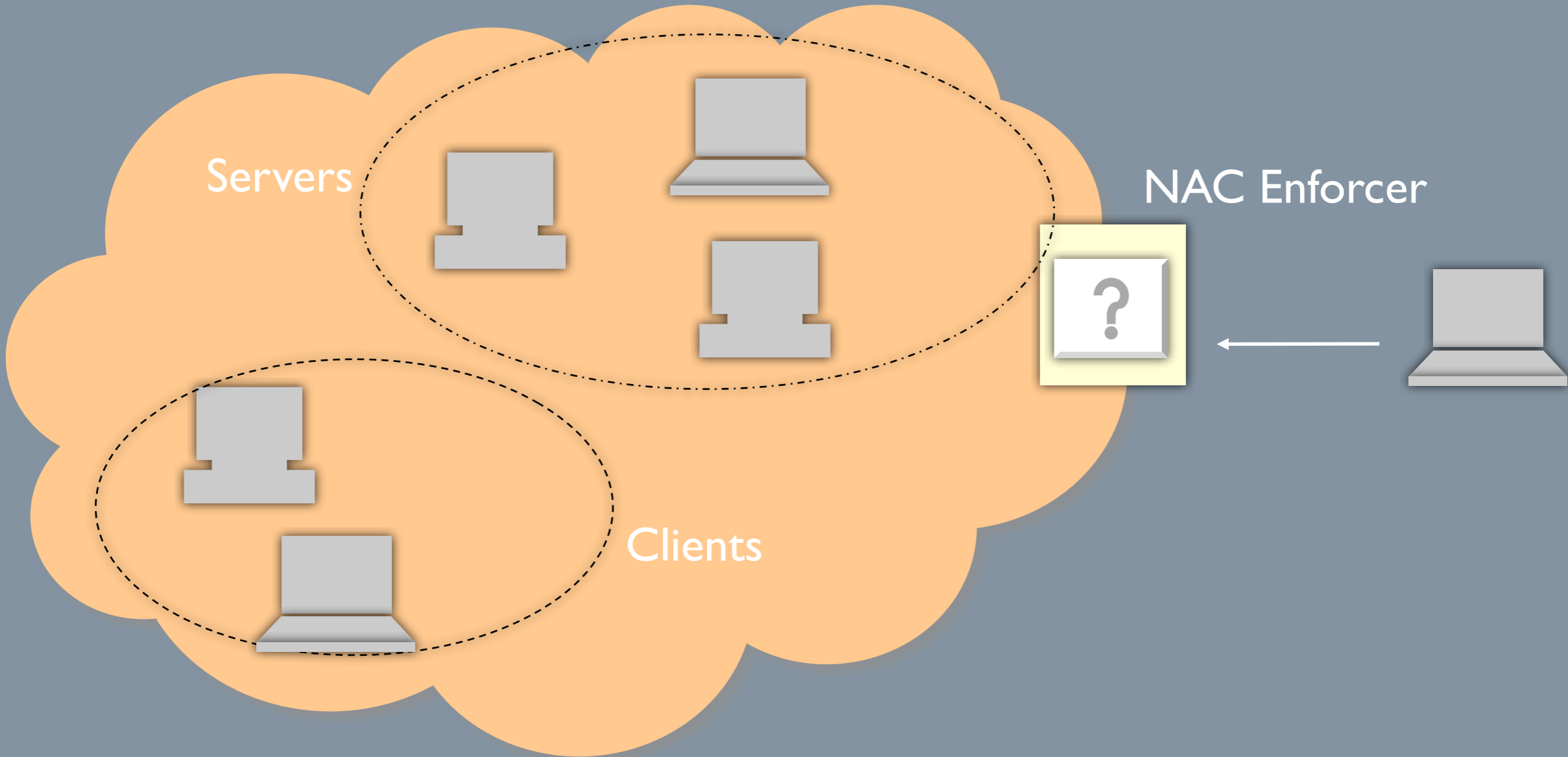
# Network Access Control (NAC)

- Mechanism used to control access to a network
- Complements a firewall
  - firewalls keep untrusted nodes out
  - NAC allows trusted nodes to connect

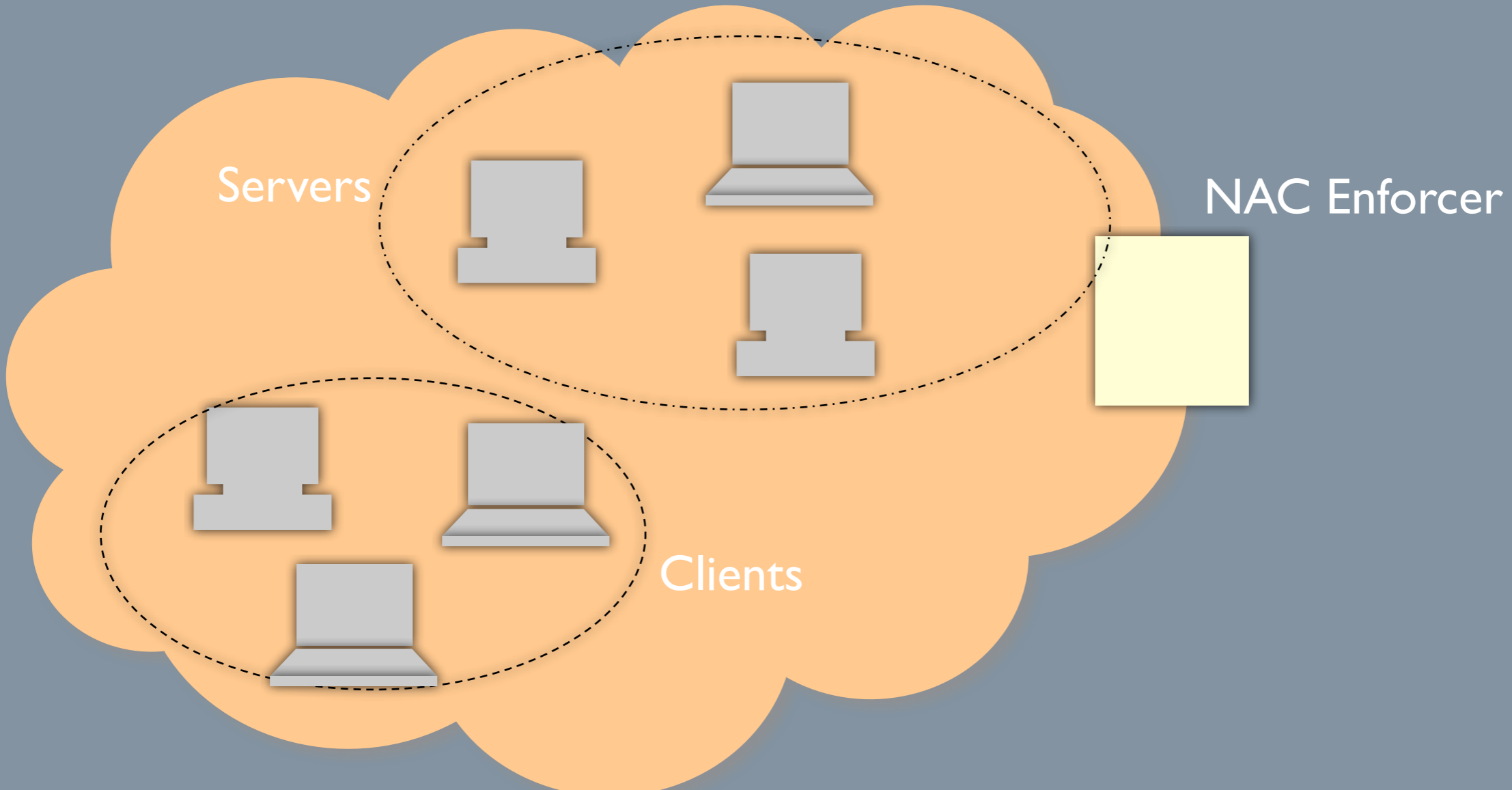
# Motivation: Pre-connect Phase



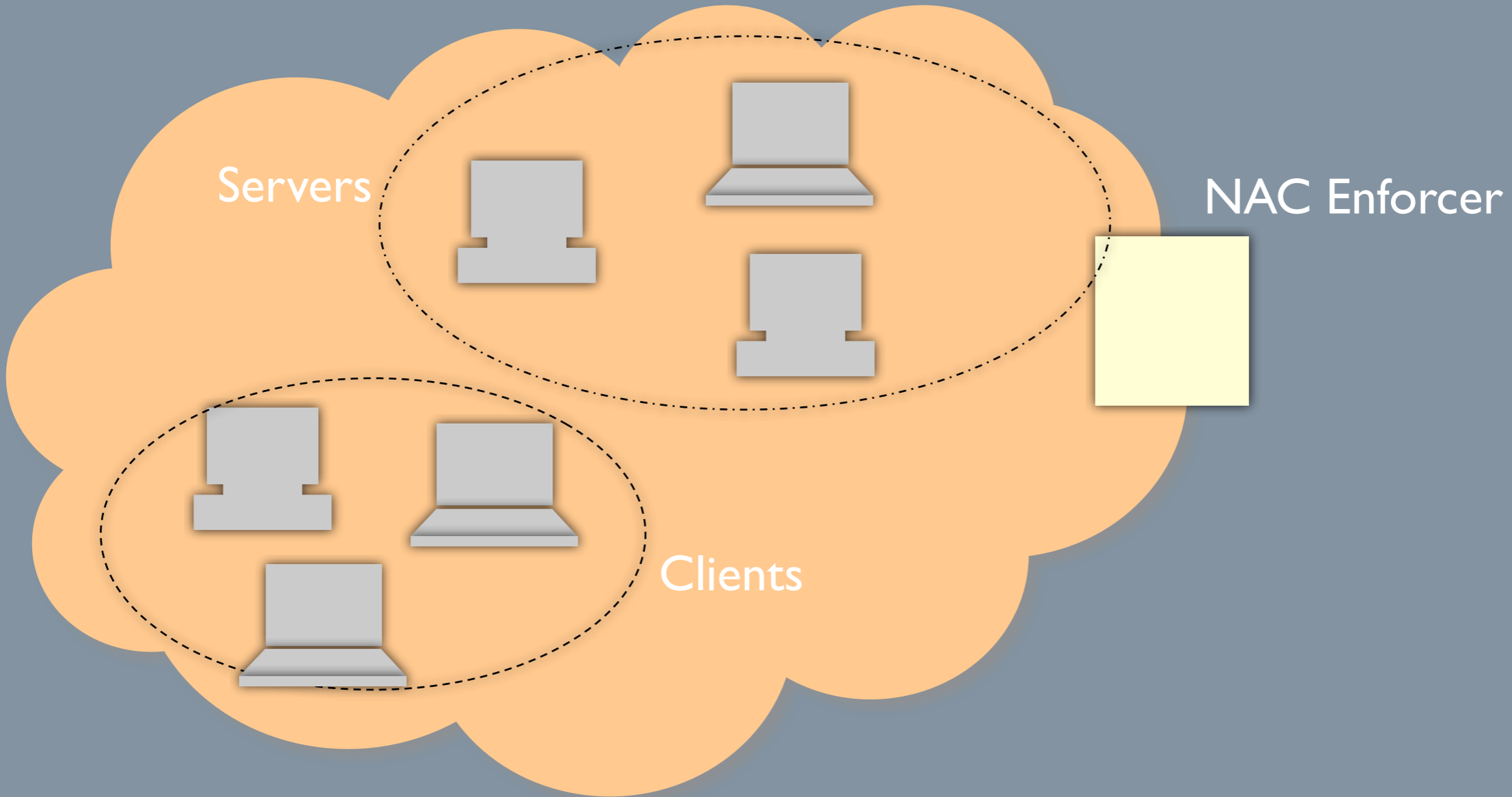
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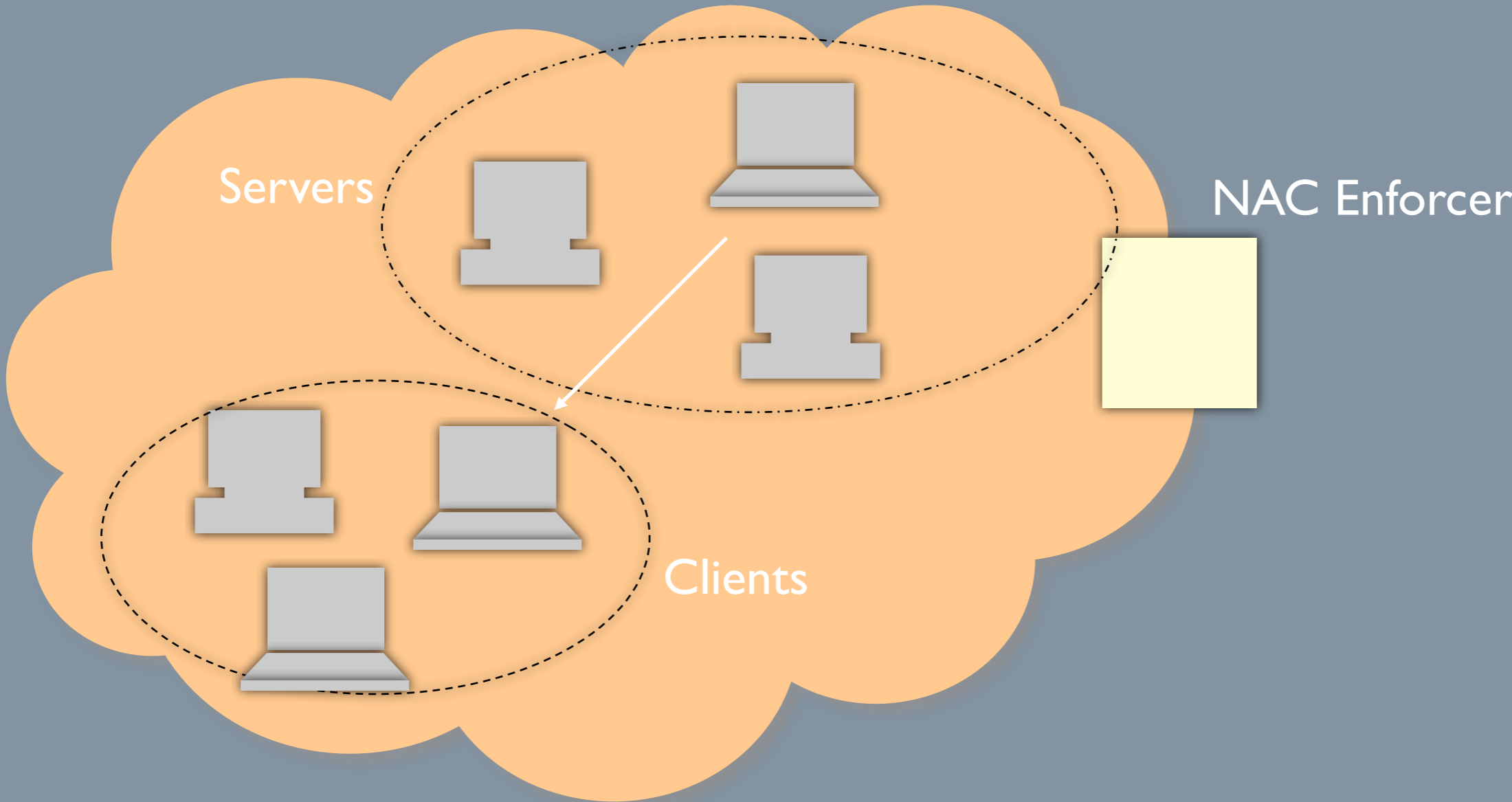
# Motivation: Pre-connect Phase



# Motivation: Post-connect Phase



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# Motivation: Distributed Policies

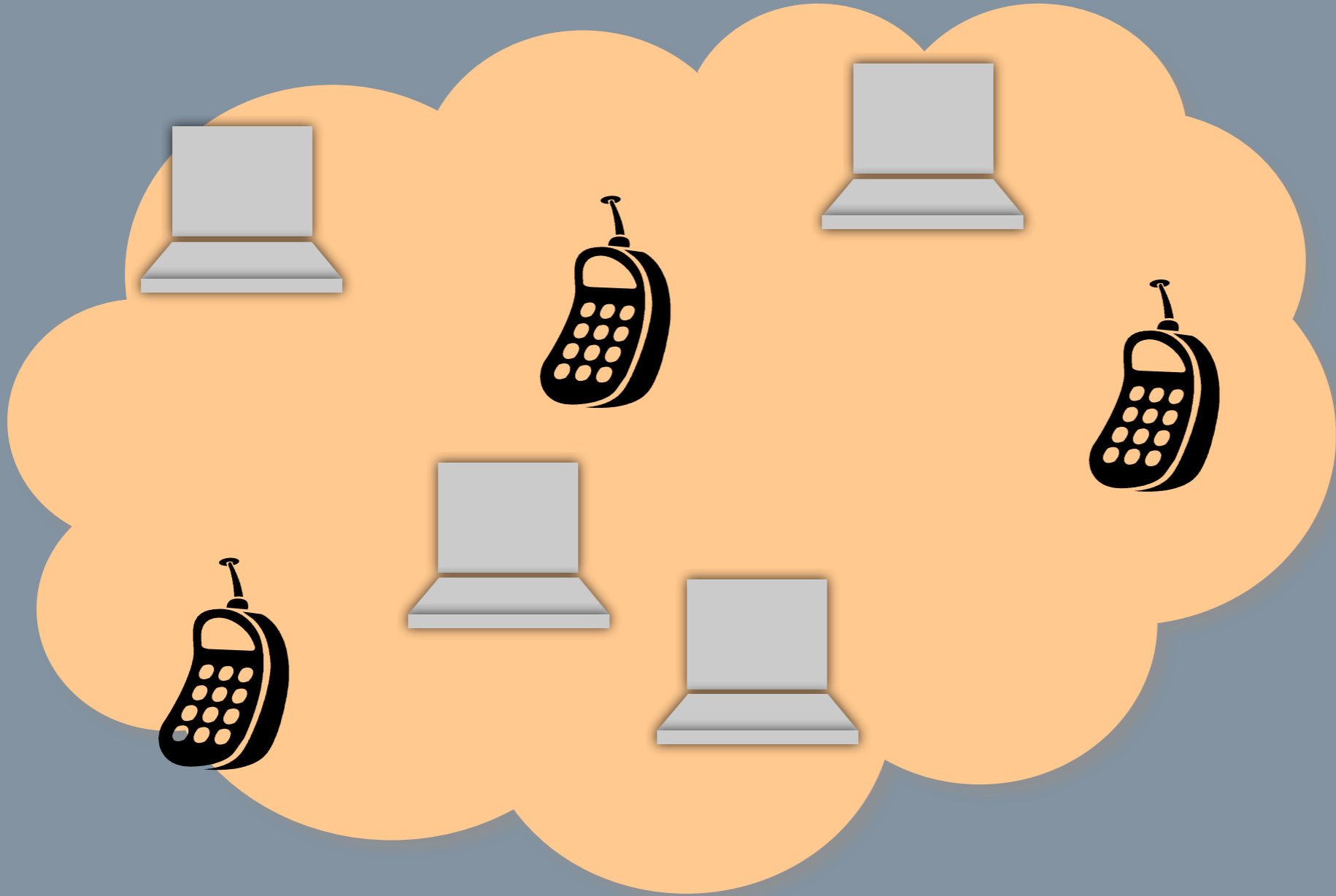




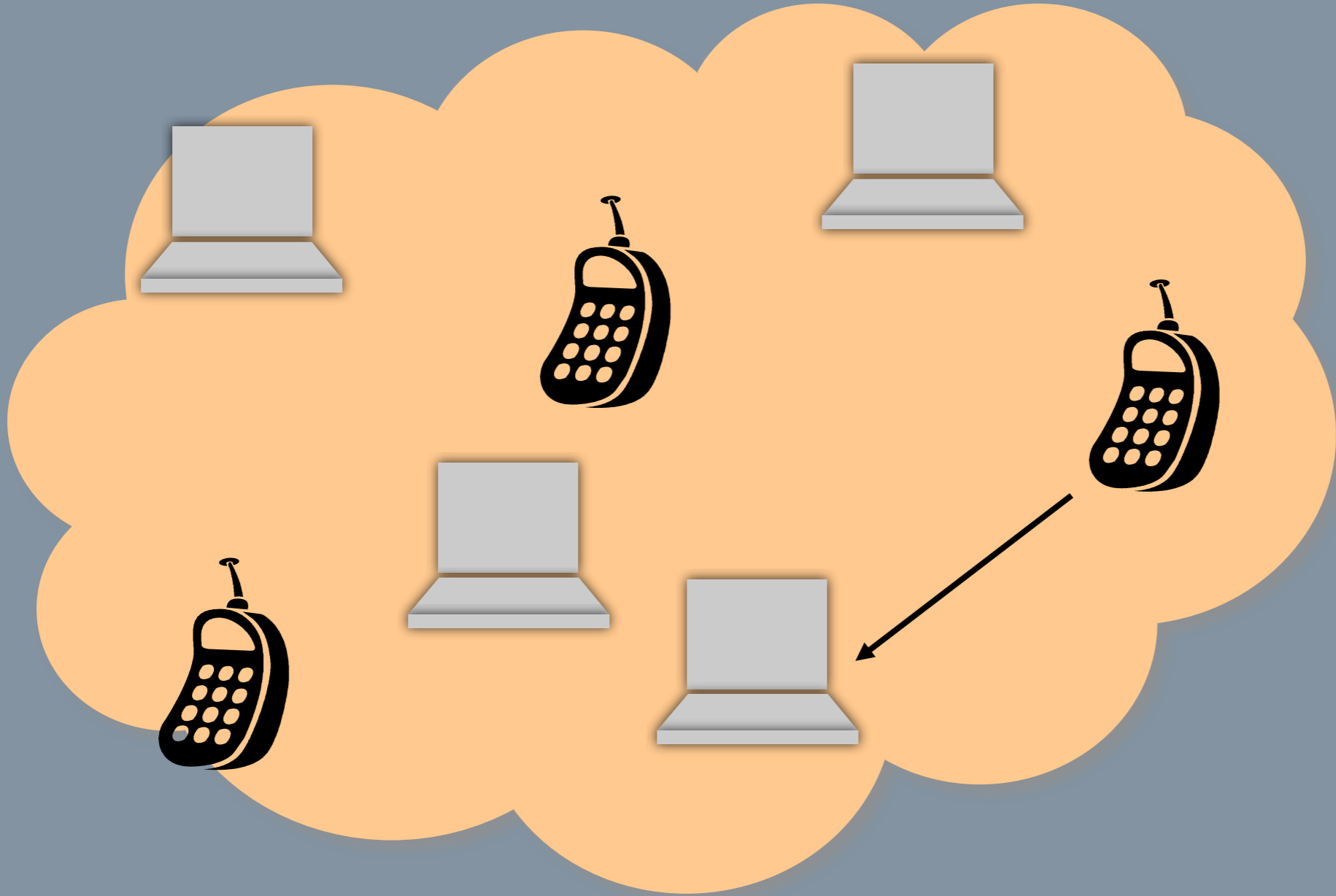
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# Related Work

- Admission and Access control in NAC technologies
  - PacketFence, Cisco NAC, Microsoft NAP, Symantec
  - All pre- and post-connect policies are manually determined
- Admission and Access control in MANETS
  - Threshold cryptography: no specification of how decision is made (Narasimha et al. '03, Yin et al. '07)
  - IDS used for access control at a routing level (AODV, DSR) not application level (Parker et al. '04, Huang et al. '03)

# Problem Statement

- *How to automate the creation and update of admission and access control policies in a network?*
- *We seek a solution that should be applicable to both centralized network architectures (NAC) and distributed network architectures like MANETs.*

# Solution: Behavior-based Admission and Access Control

- *Derive admission and access control policies by profiling the behavior of network devices.*
- *Behavior profiles modeled by an AD sensor will be used to automatically identify what constitutes normal behavior within the network.*
- *Behavior is defined as the payload or volumetric characteristics of the network traffic exchanged.*

# Solution: Behavior-based Admission and Access Control

- *Derive admission and access control policies by **profiling the behavior of network devices.***
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- *Behavior is defined as the payload or volumetric characteristics of the network traffic exchanged.*

▶ De Facto vs. De Jure policies

# Contributions

- Enhancement by automating the creation of behavior-based policies for admission and access control
- Automatic and robust update of behavior-based policies as profiles evolve over time
- An approach that is applicable to both centralized and fully distributed networks



# Outline

- Behavior-based NAC Mechanism
- Automatic Clustering and Policy Update
- Cluster-based AD sensor
- Behavior-based Mechanism for MANETs

# Behavior-based NAC Mechanism

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- Each device has an AD sensor to model,
  - ▶ Input behavior profile
  - ▶ Output behavior profile
  - ▶ Bad profile: malware knowledge
  - ▶ All are automatically updated by the AD sensor

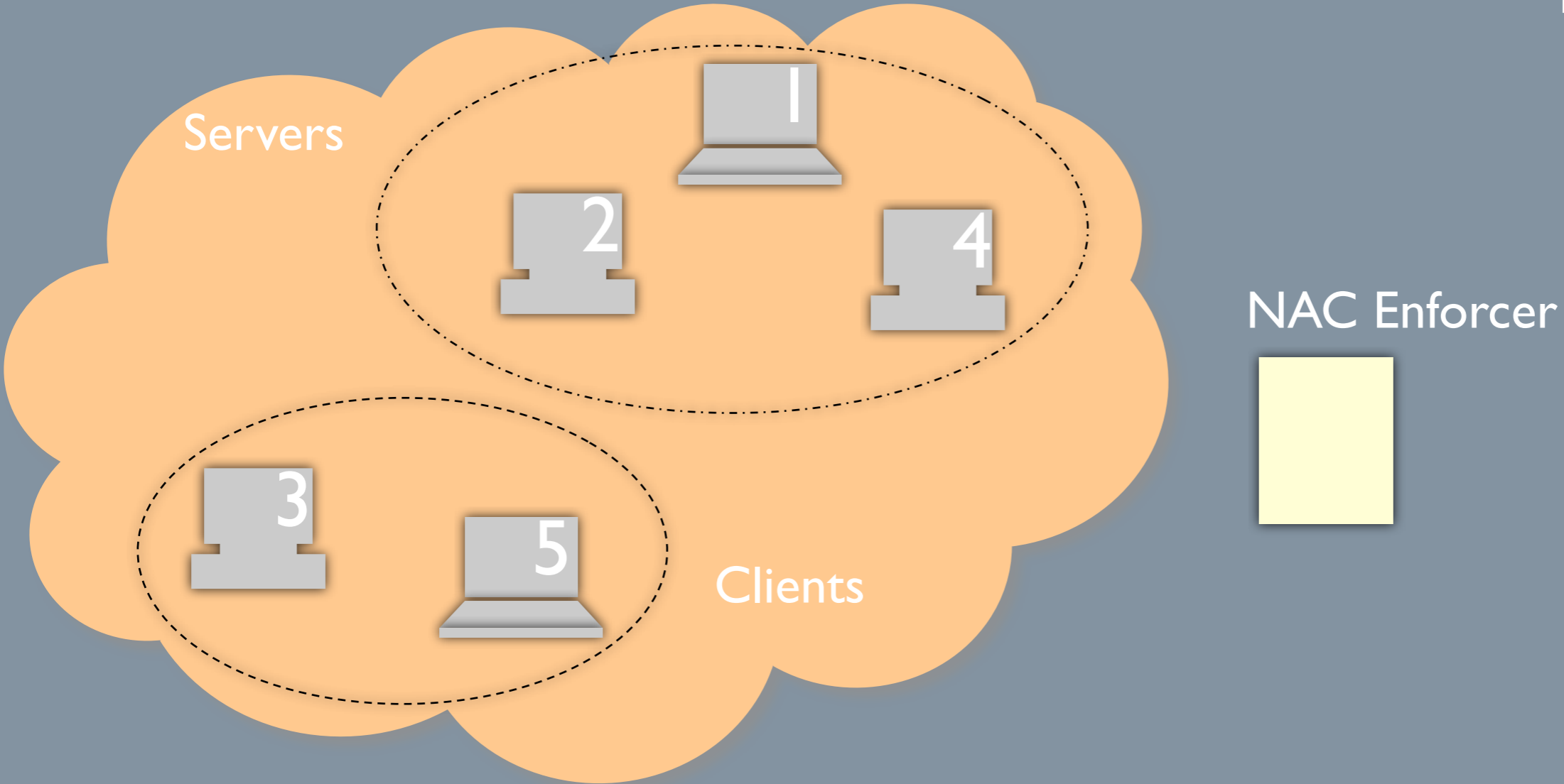
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  - ▶ Initial Setup
  - ▶ Admission Control (Pre-connect Phase)
  - ▶ Access Control (Post-connect Phase)

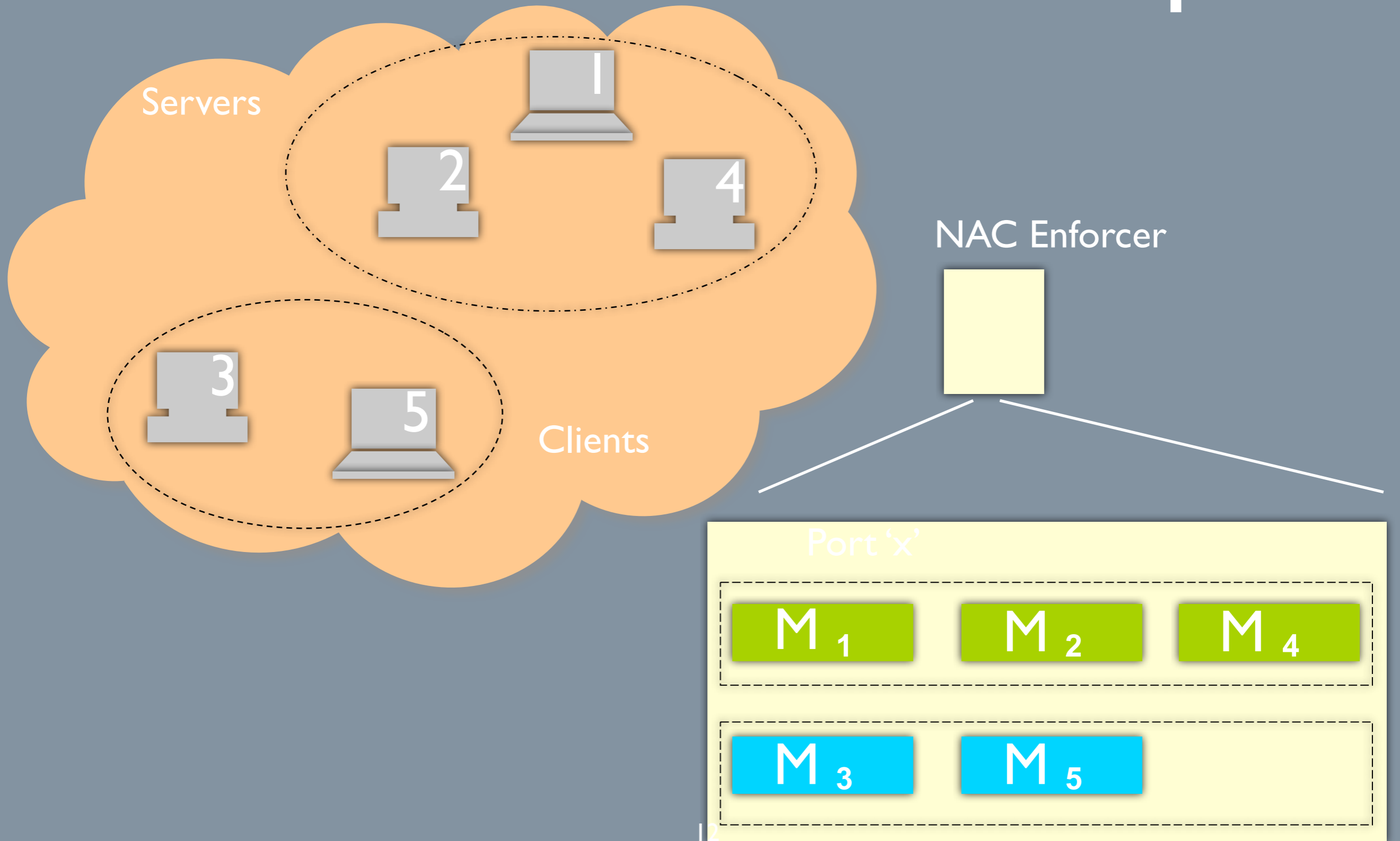
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- BB-NAC Phases:
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  - ▶ Access Control (Post-connect Phase)
- NAC enforcer and high-ranked monitors responsible for the admission and access control

# BB-NAC: Initial Setup



# BB-NAC: Initial Setup



# Initial Setup

- Pre-determined clusters of behavior profiles:
  - Clients and servers (per port and direction)
  - Each cluster of behavior profiles represents a valid behavior for the network
- For each cluster member, NAC enforcer determines a threshold or local boundary of normal behavior,

$$t_{P_i} = \max_{j=0..n} d(P_i, P_j) \quad \text{for each profile } P_i \text{ in cluster}$$

- Each device is represented by  $M_i = \{P_i, t_{P_i}, B_i\}$



# Admission Control

$P_{new}$

$B_{new}$

# Admission Control

- New device with behavior profile  $P_{new}$  and bad profile  $B_{new}$

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  - ▶ Is the behavior of the device similar to any cluster of behavior in the network?

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  - ▶ Does the device have enough malware knowledge?

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- Bad Profile Check
  - ▶ Does the device have enough malware knowledge?
- If admission rejected multiple times, device IP is blacklisted

# Behavior Profile Check

# Behavior Profile Check

- Group decision based on the sum of individual decisions from each member of the closest cluster (percentage of agreement)

$$cluster = \min_{i=0..n} d(c[i], P_{new})$$



# Behavior Profile Check

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$$cluster = \min_{i=0..n} d(c[i], P_{new})$$

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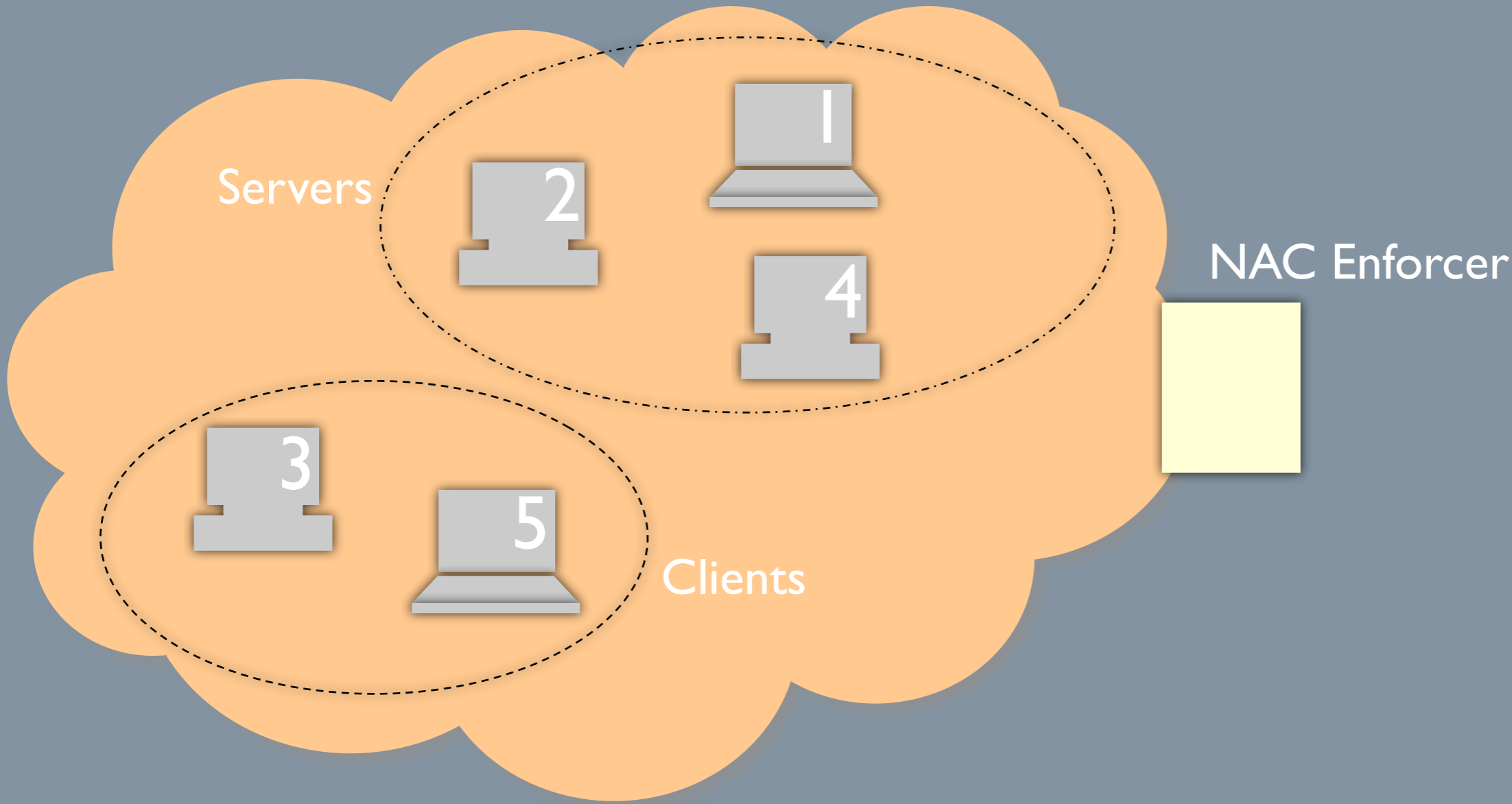
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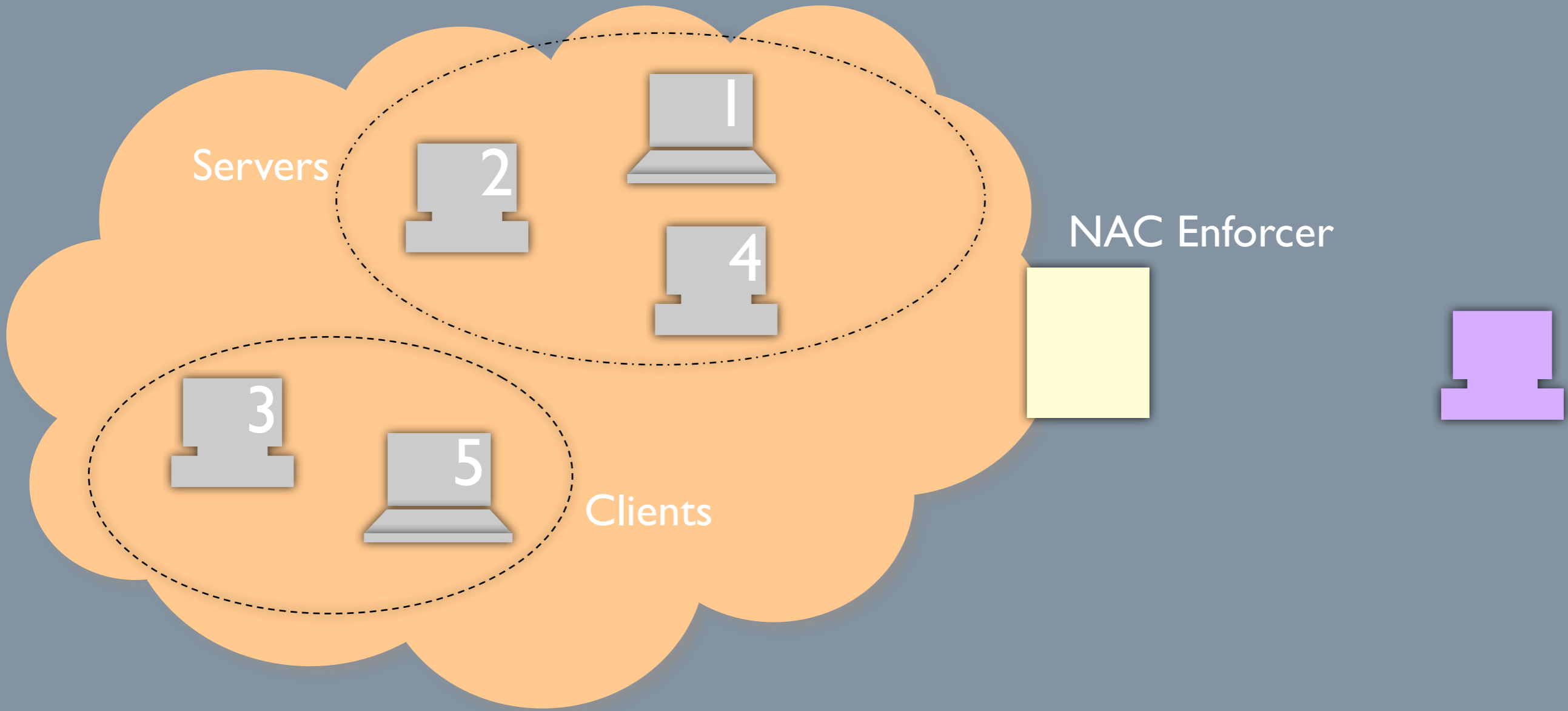
▶ Final Group Decision:

$$v = \frac{1}{n} \sum_{i=0..n} v_i \text{ if } v \succ \varepsilon \text{ ACCEPT}$$

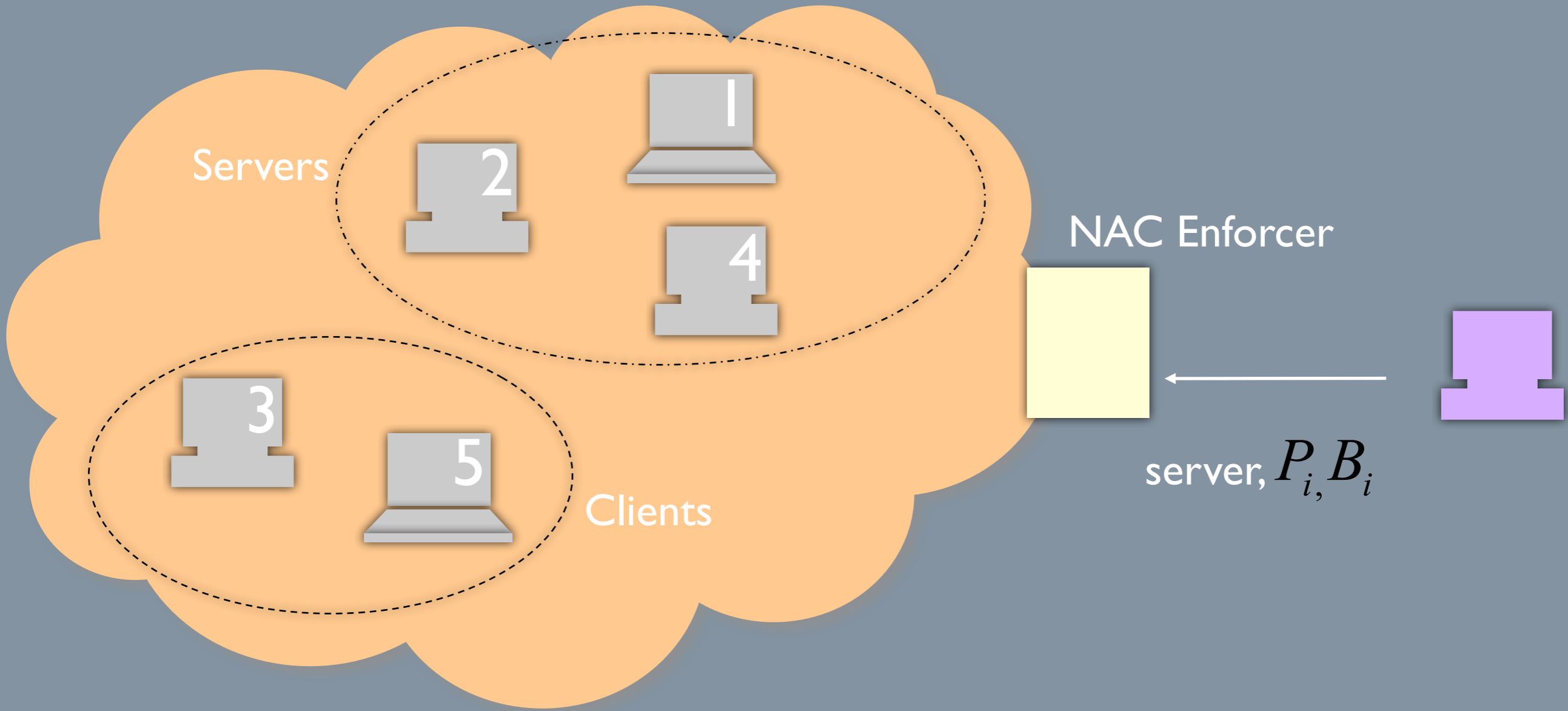
# Pre-connect Phase: Example



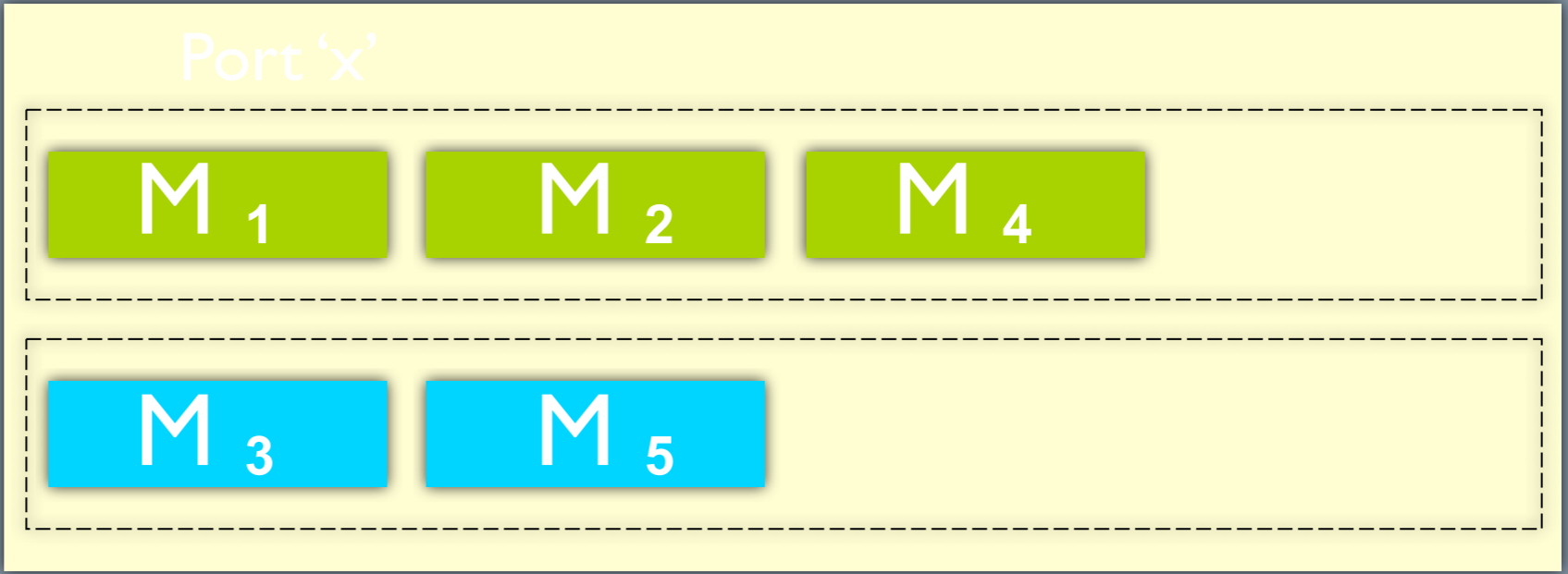
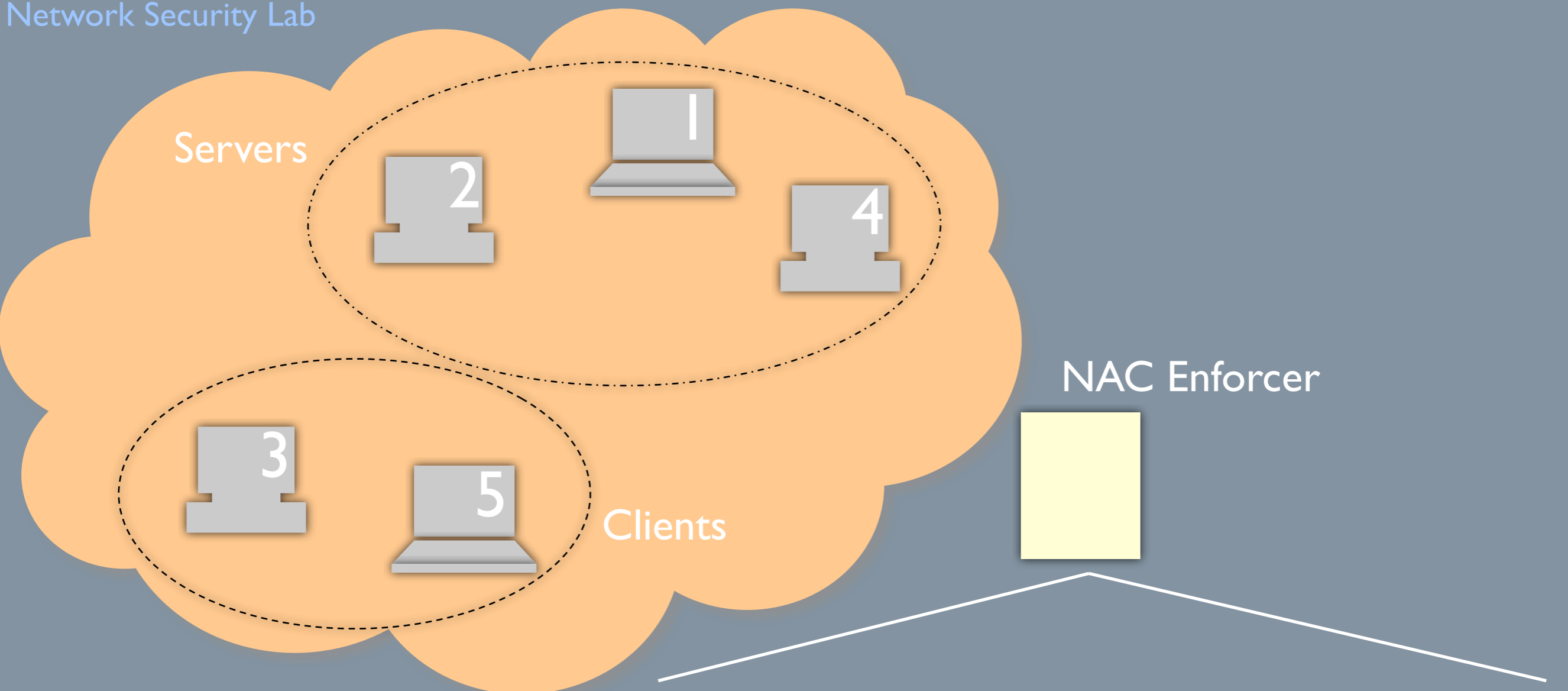
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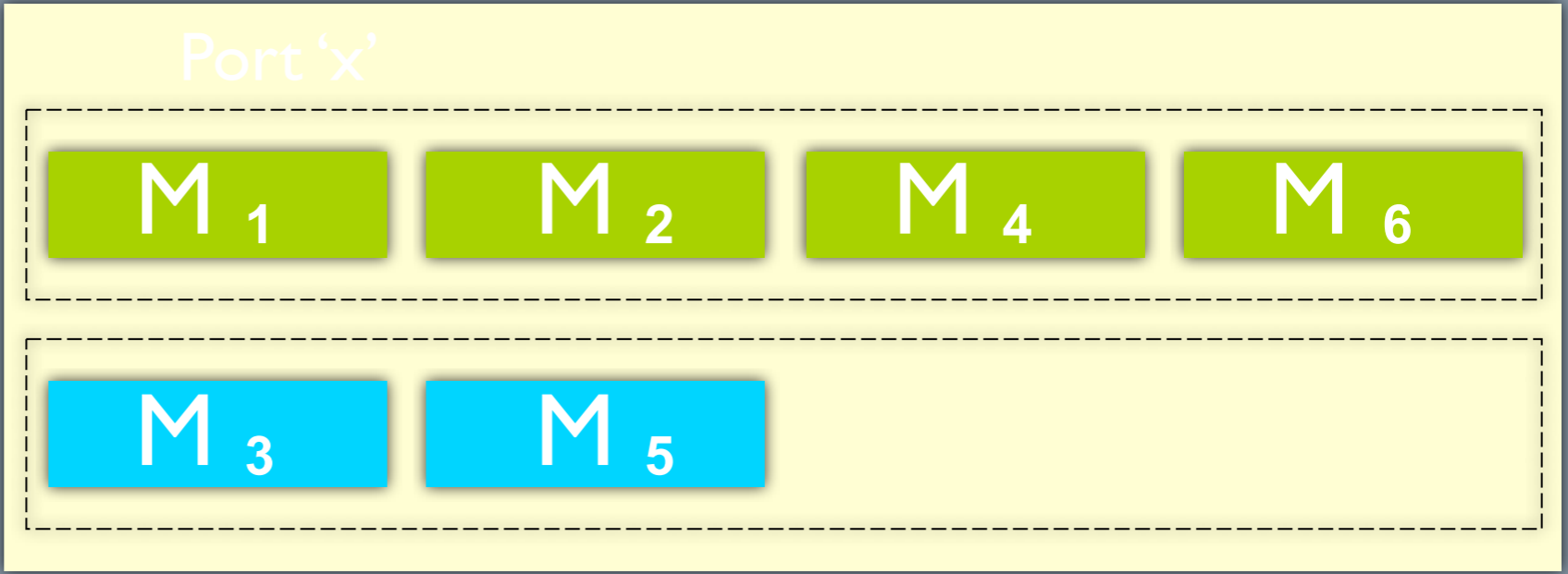
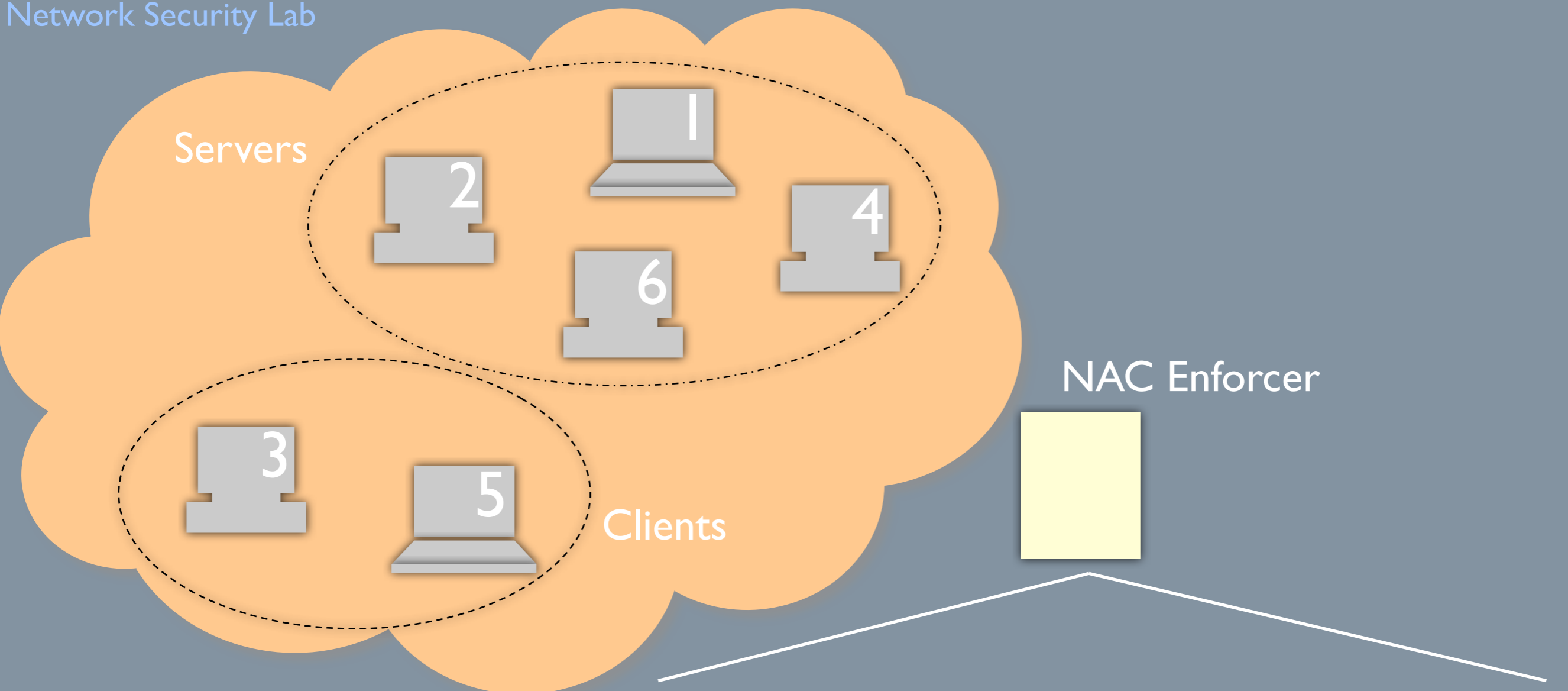


# Pre-connect Phase: Example









# Bad Profile Check

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- Group decision: each member evaluates malware knowledge of newcomer

$$v_i = 1 \text{ if } B_i \subset B_{\text{new}} \text{ where } B_i \in \text{cluster}$$

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▶ Final Group Decision:

$$v = \frac{1}{n} \sum_{i=0..n} v_i \text{ if } v \succ \varepsilon \text{ ACCEPT}$$

# Access Control

- Traffic is deemed normal or anomalous based on a group-profile decision
- All members in a cluster vote, not only the ones exchanging traffic: group knowledge

$$v = \frac{1}{n} \sum_{k=1}^n P_{k,d}(g) \quad \text{if } v > \epsilon \quad \text{ANOMALY}$$

- If anomaly detected, generate alert / quarantine device
- Anomalous traffic is used to update bad profiles
- Normal traffic is used to train behavior profiles

# Proof-of-concept Experiments

- Four CS webservers (servers cluster, port 80)
- ANAGRAM AD sensor: input content profiles (BFs)
- Initial Setup
  - Stable profiles computed with two weeks of traffic
- Admission Control (FR/TR)
  - Normal Testing Set
    - Stable profiles computed for the following two weeks
  - Malicious Testing Set
    - Profiles for 8 DNS servers computed for same two weeks
    - Normal profiles poisoned with one virus from *vxheavens*
- Access Control (FP/DR)
  - Traffic from worms: *CodeRed*, *Webdav*, *Mirela*, *php worms*

# Experimental Results

<i>Scenario</i>	FR(%)	$TR_t$ (%)	$TR_v$ (%)
(i) 25%	0	100	0
(ii) 50%	0	100	0
(iii) 75%	0	100	0
(iv) 100%	0	100	0



# Experimental Results

**Profiles port 53**

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**Profiles poisoned**

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- Access Control

<i>Percentage</i>	DR	FP
(i) 25%	100%	0.032%
(ii) 50%	99%	0.02%
(iii) 75%	99%	0.005%
(iv) 100%	83%	0.001%

**Group Rates**

<i>Server</i>	DR	FP
server1	100%	0.02%
server2	83%	0.009%
server3	99%	0.015%
server4	99%	0.01%

**Individual Rates**

# Experimental Results

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- Access Control

**Best Collaborative Solution  $\xi = 75\%$**

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**Individual Rates**

Computer Science at  
Columbia University

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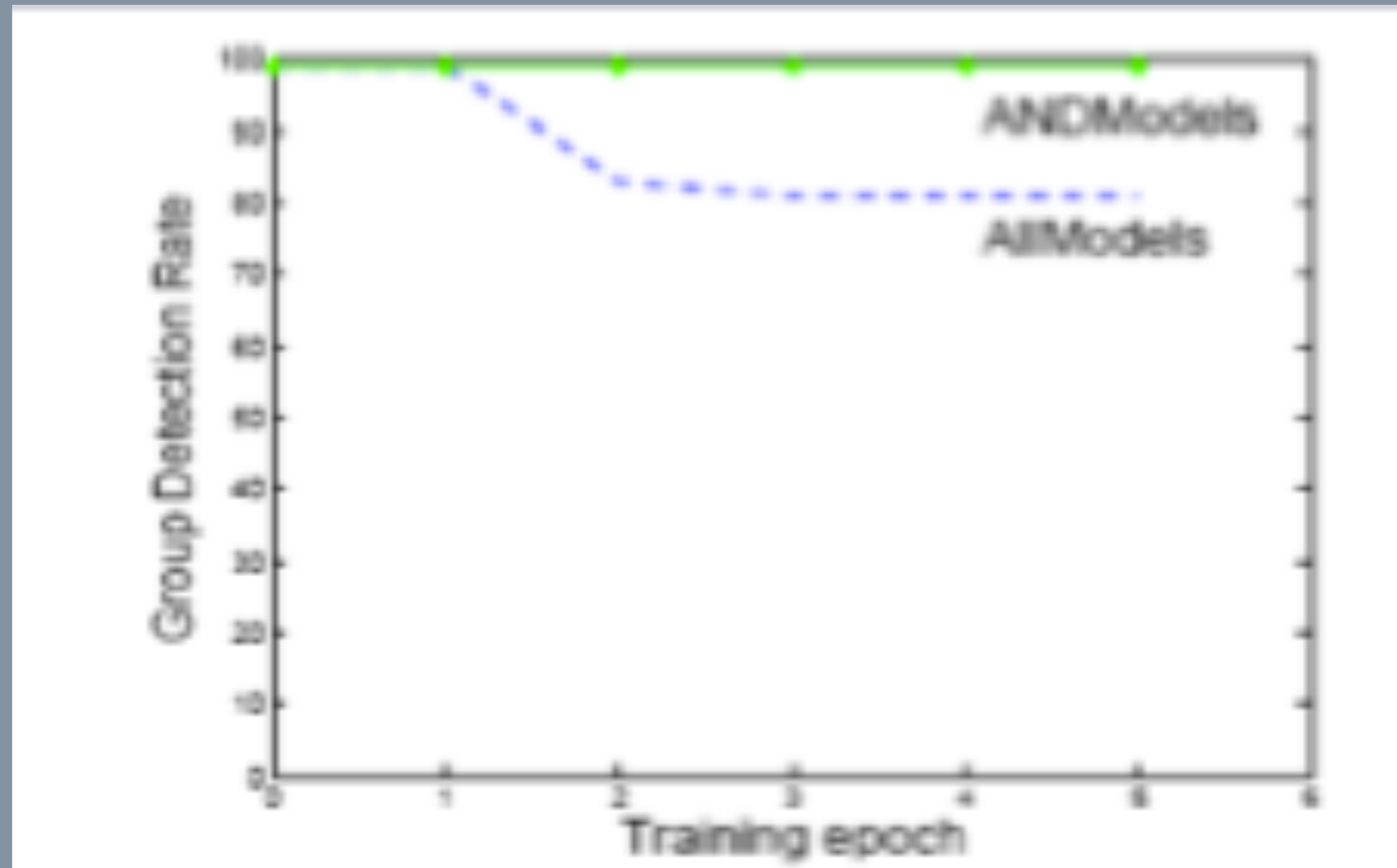
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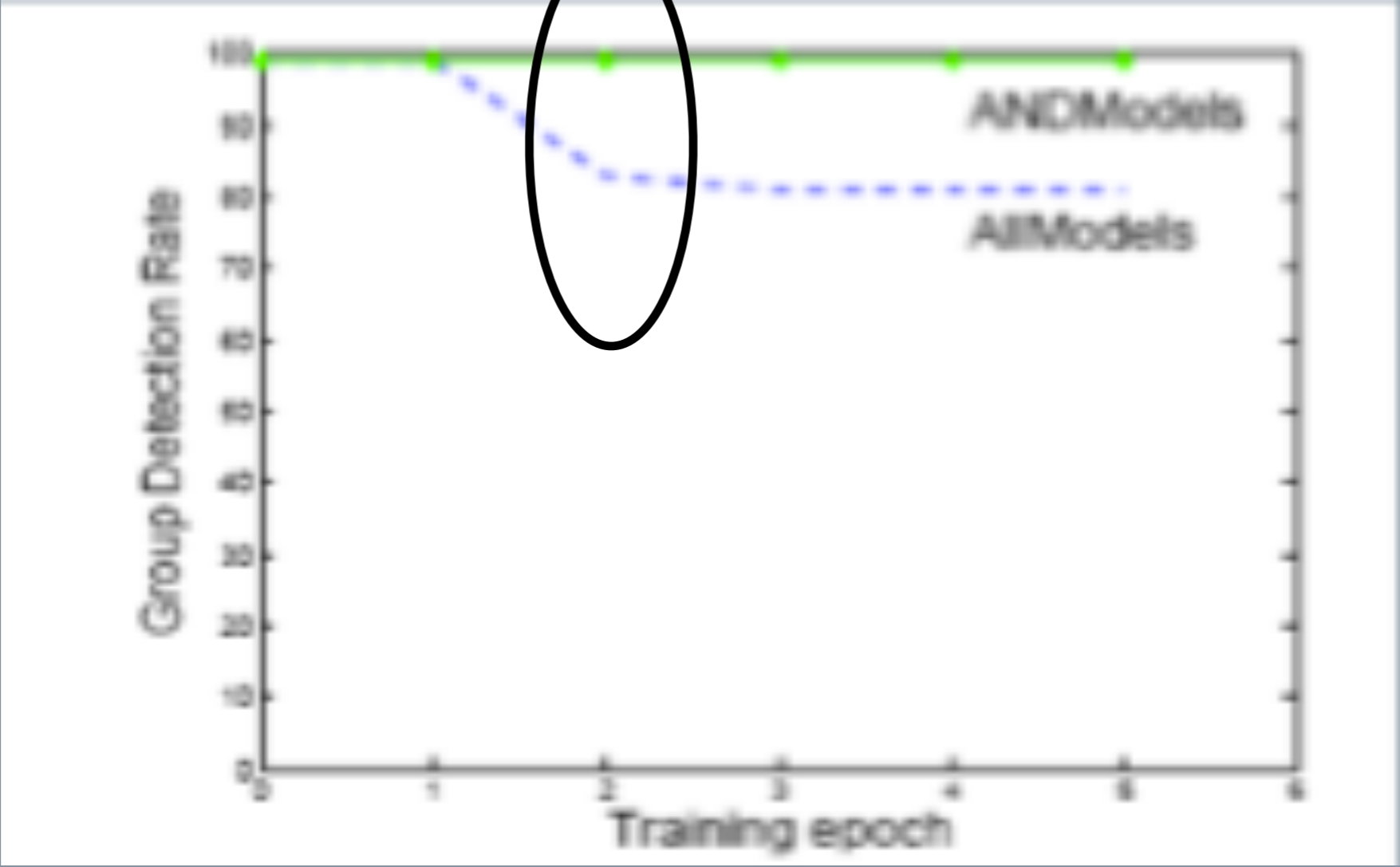
- Add new behaviors, OR ANDModels:

$$P_i = \vee_{t=0}^{s-1} P_{i-t} \wedge P_{i-1-t} \wedge \dots \wedge P_{i-q-t}$$

# Concept Drift in Behavior Profiles



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- BB-NAC values (cluster of 10 devices):
  - Pre-connect: 180~342ms
  - Post-connect (Best collaborative): 5,785~50.56ms

# Summary of Results

-  New mechanism to automatically create *De Facto* admission and access control policies
-  A novel admission and access control based on a profile-group decision process which may outperform individual decision processes
-  Proof-of-concept evaluation using content behavior profiles (hashed into BFs) from 4 web servers

# Outline

- Behavior-based NAC technologies
  - Automatic Clustering and Policy Update
- Cluster-based AD sensor
- Behavior-based Policies for MANETs
- Conclusions and Future Work

# Automatic Clustering and Policy Update \*

- Automatic computation of clusters of behavior
  - Initial setup complemented with *k-means clustering*
  - Other phases proceed normally
- Robust evolution of clusters of behavior over time
  - Incremental-learning algorithm: differentiate between *concept drift* and *attack*
- NAC enforcer is responsible for both tasks

\* ACSAC'09

# CLUSTERING

- Initially all devices in network communicate behavior profile to NAC enforcer
- K-means clustering is performed on a per port, per direction basis to identify clusters of similar behavior
- Although computationally expensive, is performed only once during the setup
- Best number of clusters is selected via cross-validation based on best performance for the access control

# CLUSTERING

- Behavior Profiles are of the type  $p_i = \{p_i[0], p_i[1], \dots, p_i[n]\}$

- Each field  $p_i[\ell]$  represents the average measure of any volumetric characteristic of the connections established by a user

- Distances between profiles: euclidean distance

$$d(p_i, p_j) = \sqrt{\sum_{\ell=0..n} (p_i[\ell] - p_j[\ell])^2}$$

- Normalization of measurements to avoid distance calculation dominated by measurements at different scales



# Clustering

- Kmeans++: smart selection of initial seeds (non-deterministic)
- Cross-validation determines best values to be used during admission and access control,  $r = (1-FR) + TR$

▶ Best k distribution

▶ Best percentage of agreement  $\epsilon$

$$v = \frac{1}{n} \sum_{i=0..n} v_i$$

▶ Weighted or non-weighted voting (w)

$$w_i = \frac{d_{\max} - d_i}{d_{\max} - d_{\min}} \times v_i$$

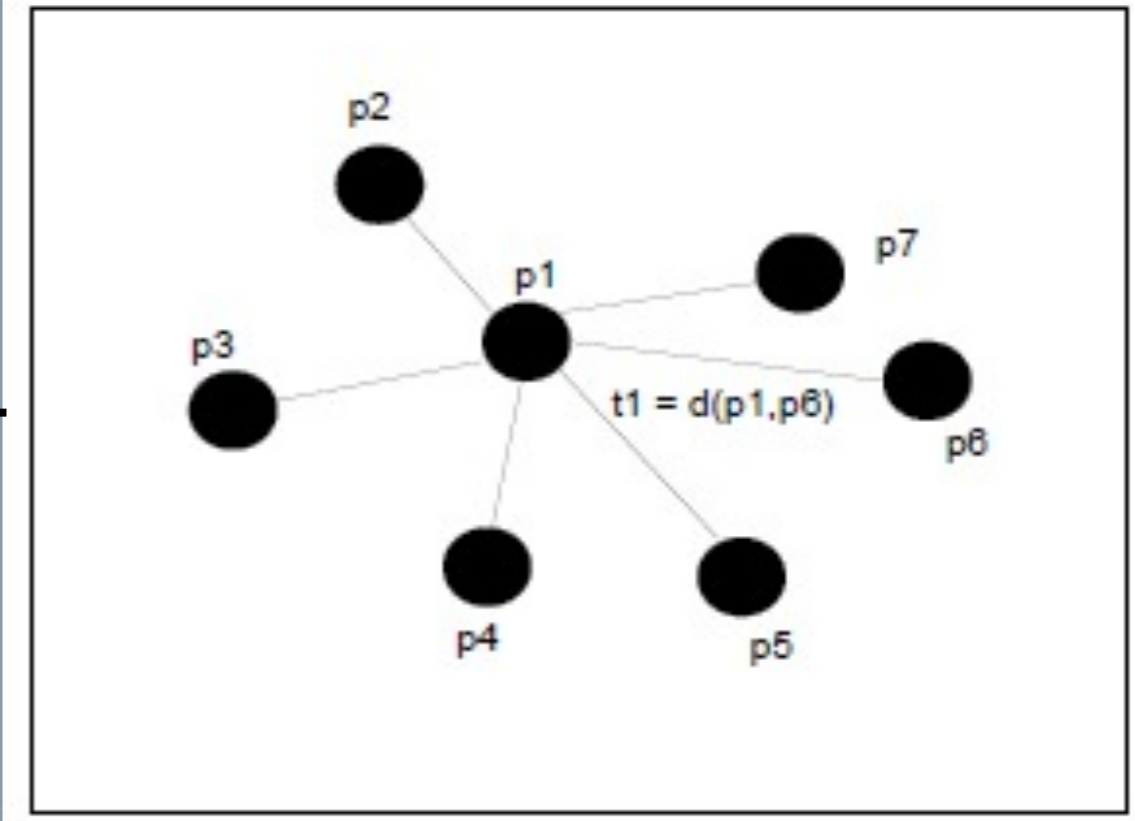
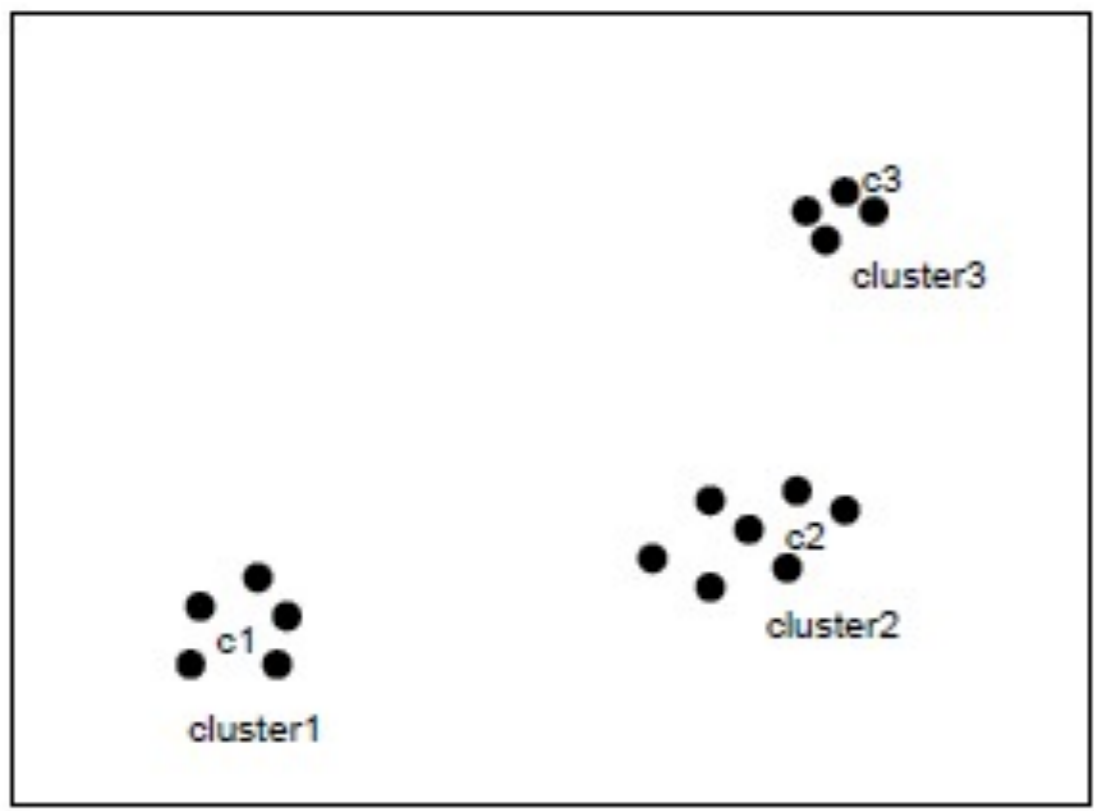
# BOOTSTRAP

- NAC enforcer computes distance between each profile in the cluster and the others
- This measurement represents a threshold used during access control to determine which devices can be accepted into the network

# ACCESS CONTROL

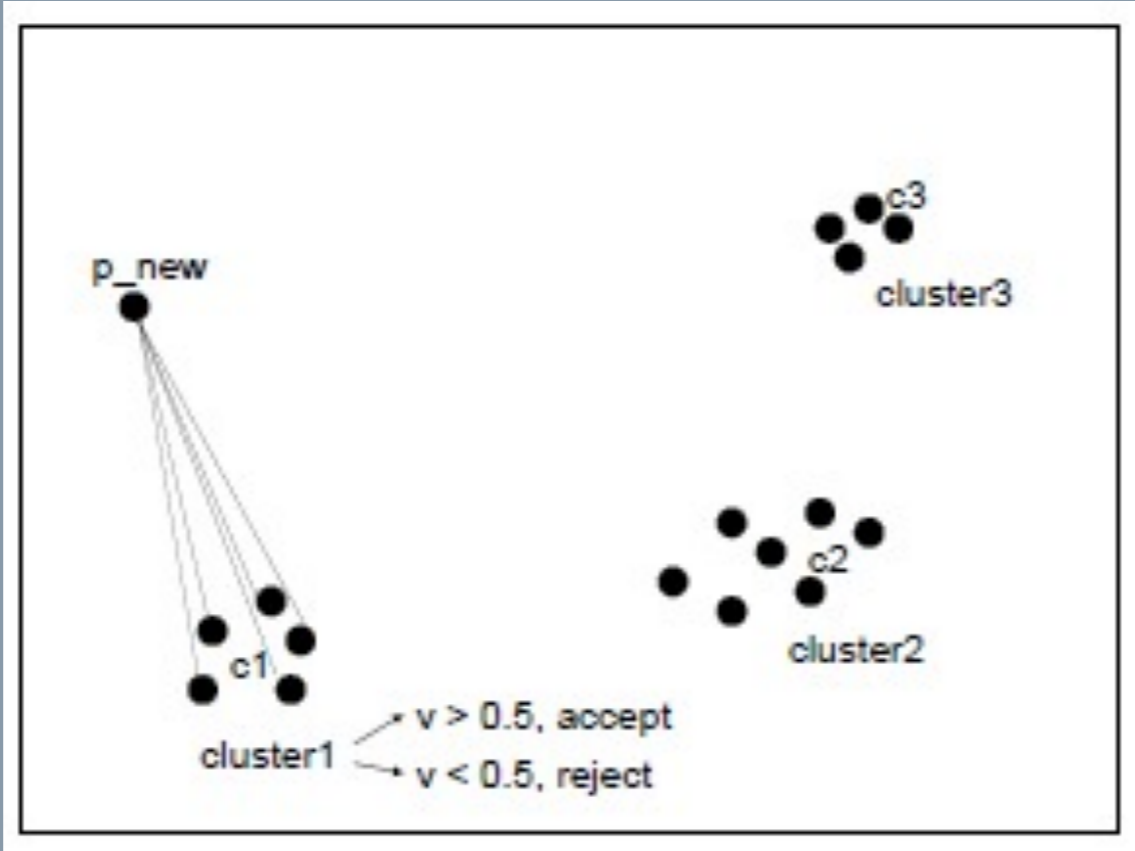
- Upon arrival, newcomer presents its profile
- NAC enforcer computes closest behavioral cluster
- NAC enforcer computes a “voting process” across profiles in closest cluster
  - Members vote for or against with thresholds computed during bootstrap phase
  - Simple voting: all votes count equally. If 50% or more agree on normalcy, device is accepted
  - Weighted voting: profiles closer to newcomer have a stronger vote

# EXAMPLE



Clustering

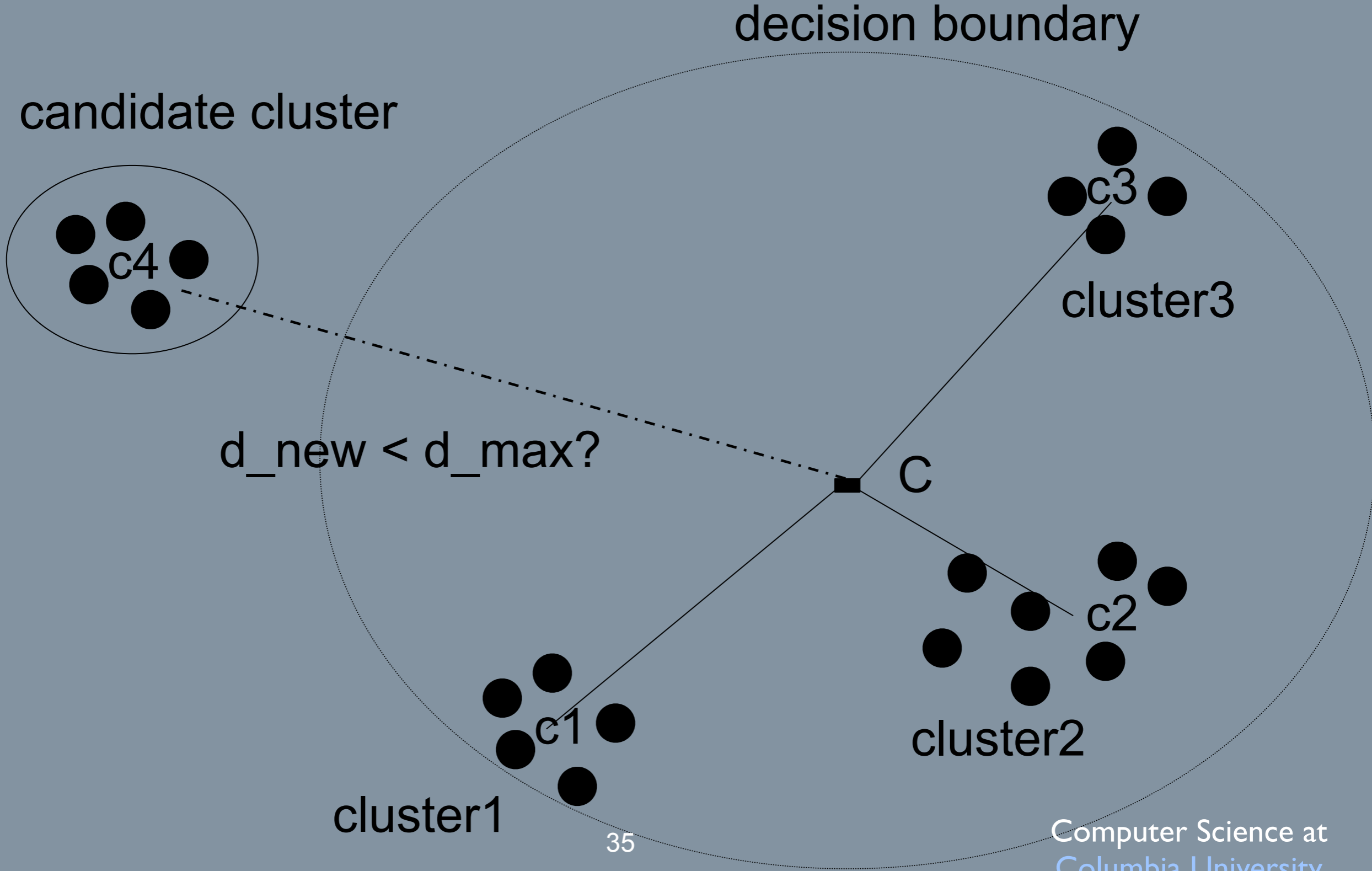
Bootstrap



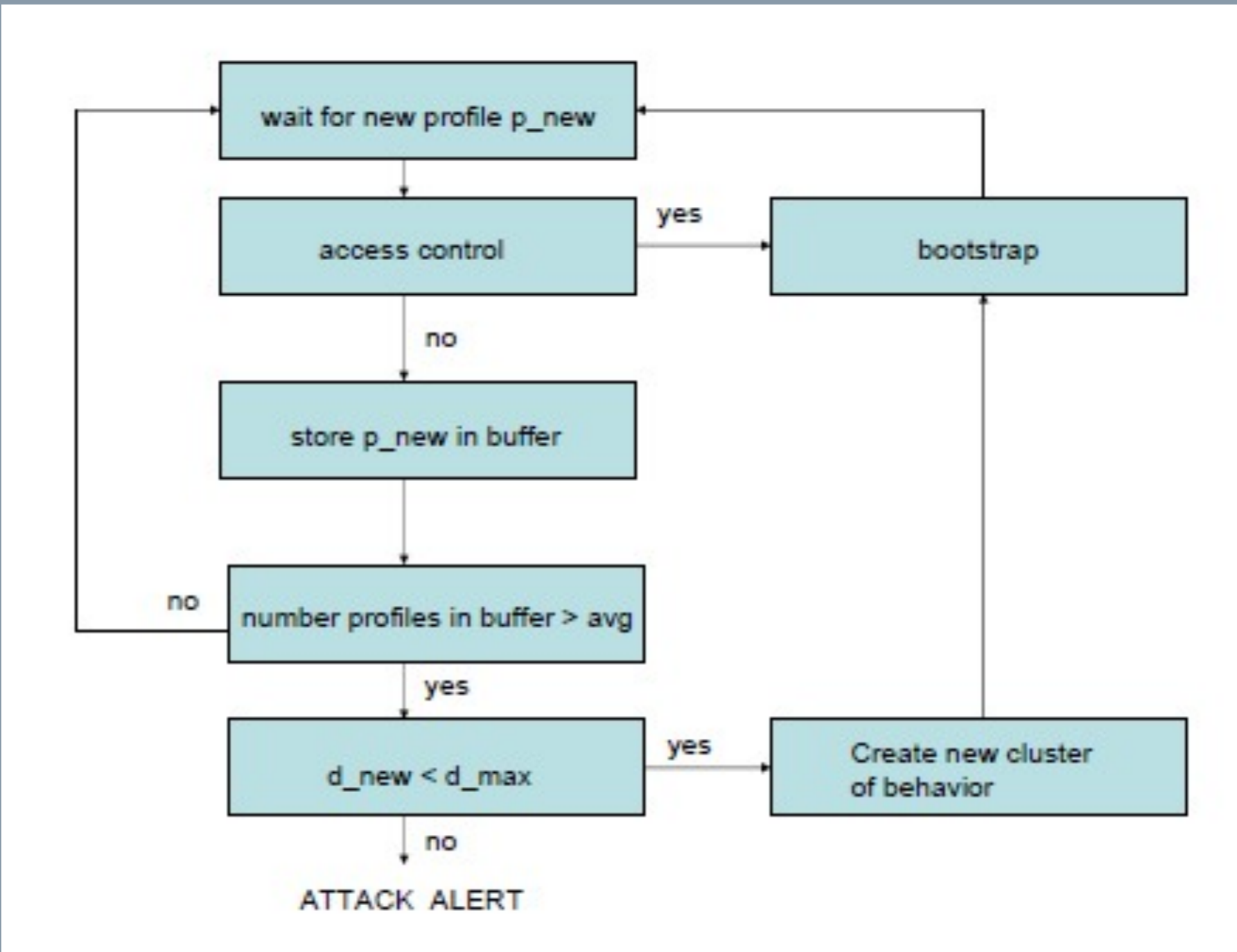
# Policy Update

- Over time, new behavior profiles may be computed
  - Admitted as normal by one of the existing clusters
  - New behavior evolved from old behavior (concept drift)
  - Malicious behavior profile (attack)
- Behaviors are defined as clusters
  - New behavior accepted if defines a cluster within the boundaries of existing behaviors

# Incremental-Learning Algorithm



# INCREMENTAL LEARNING ALGORITHM 2



# Attacks against the Mechanism

- Collusion Attacks
  - Attackers try to craft malicious behavior profiles to create a new cluster
- Threshold Attacks
  - Attackers try to modify thresholds to change dimensions of own cluster
  - Unified: stretch in one direction
  - Diversified: stretch in multiple directions
- Experimental results show robustness against both types of attacks



# Experimental Evaluation

} Ground Truth

# Experimental Evaluation

- Cisco NetFlow logs from router at Columbia University
  - 300 Columbia IPs (hosts) were randomly selected for *port 80*
    - 300 Profiles computed with their flows (week1)
    - 300 Profiles computed with their flows (week2)
    - Each behavior characterized 7 flow parameters:
      - total number of flows
      - average flow size
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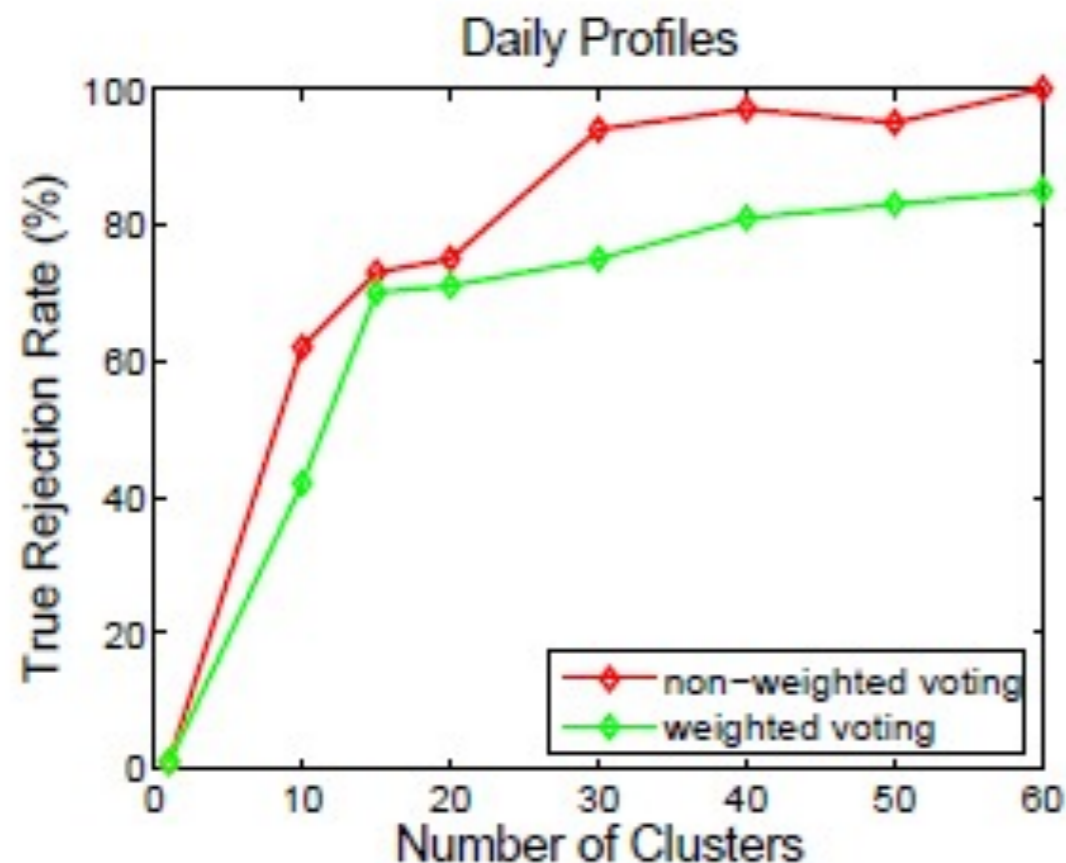
} Ground Truth

- Simulated NAC with 300 members, other 300 attempt admission
  - ▶ Training Set: 300 profiles week1
  - ▶ Cross-validation Set: 75 profiles week2 (FR)
  - ▶ Testing Set: 225 profiles week2 (FR)
  - ▶ TR: profiles at one, two and three  $\sigma$  away from individual clusters

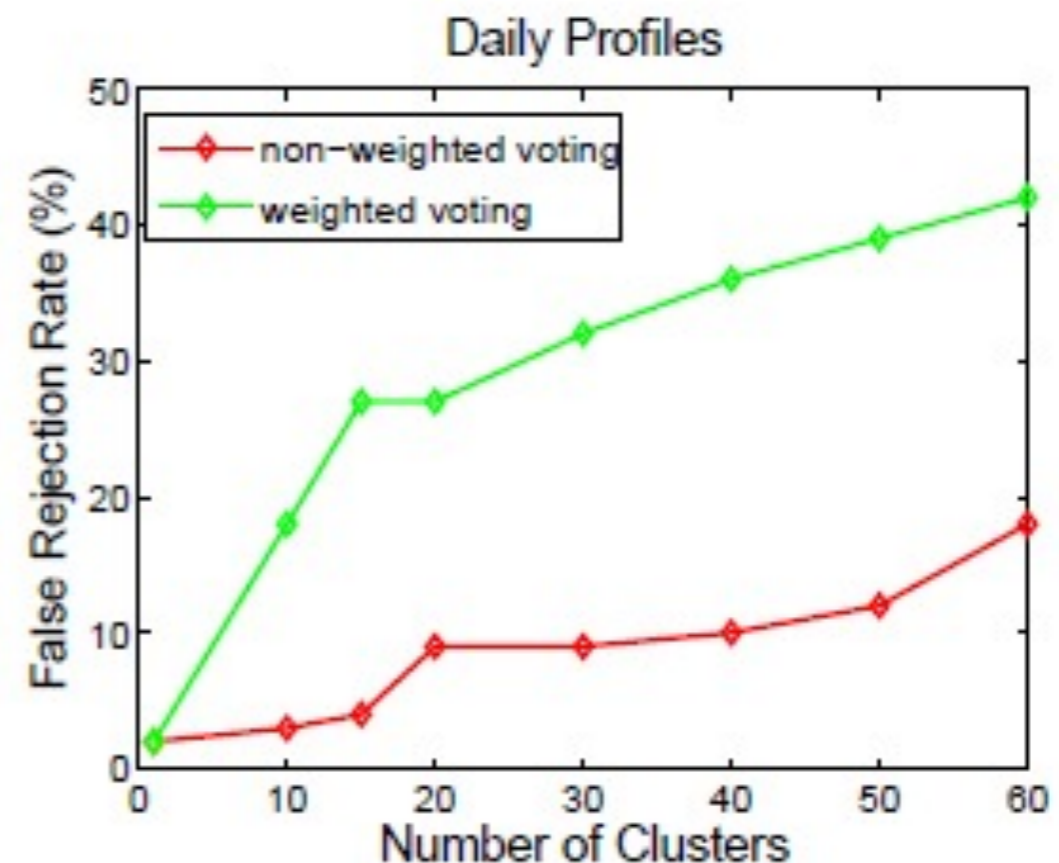
# VALIDATION EXPERIMENTS: PHASES

- Simulated NAC with 300 members, other 300 attempt admission
- Training Set: 300 profiles week1
- Cross-validation Set: 75 profiles week2 (FR)
- Testing Set: 225 profiles week2 (FR)
- TR: create artificial profiles at one, two and three standard deviations away from individual clusters

# VALIDATION EXPERIMENTS: CLUSTERING AND CROSS-VALIDATION



(a) Best TR as a function of  $k$  using  $K$ -means++ method.



(b) Best FR as a function of  $k$  using  $K$ -means++ method.

Best Performance:  $K=40$  clusters (TR=95%, FP=10%)

# VALIDATION EXPERIMENTS: ACCESS CONTROL

- @one and two standard deviation some anomalous profiles go undetected due to problems with the profile generation itself
- Future work will evaluate real anomalous profiles and not artificially generated

$\sigma$ From Individual Clusters	True Rejection Rate
1 $\sigma$	95%
2 $\sigma$	98%
3 $\sigma$	100%



# VALIDATION EXPERIMENTS: CONCEPT DRIFT AND COLLUSION ATTACKS

- Create anomalous profiles at one, two and three standard deviations away from the global behavioral centroid
- Idea: create outlier profiles to determine the boundary the algorithm creates between concept drift and attacks
- Important: the creation of new clusters is limited by the algorithm so that the damage an attacker can infer is also limited

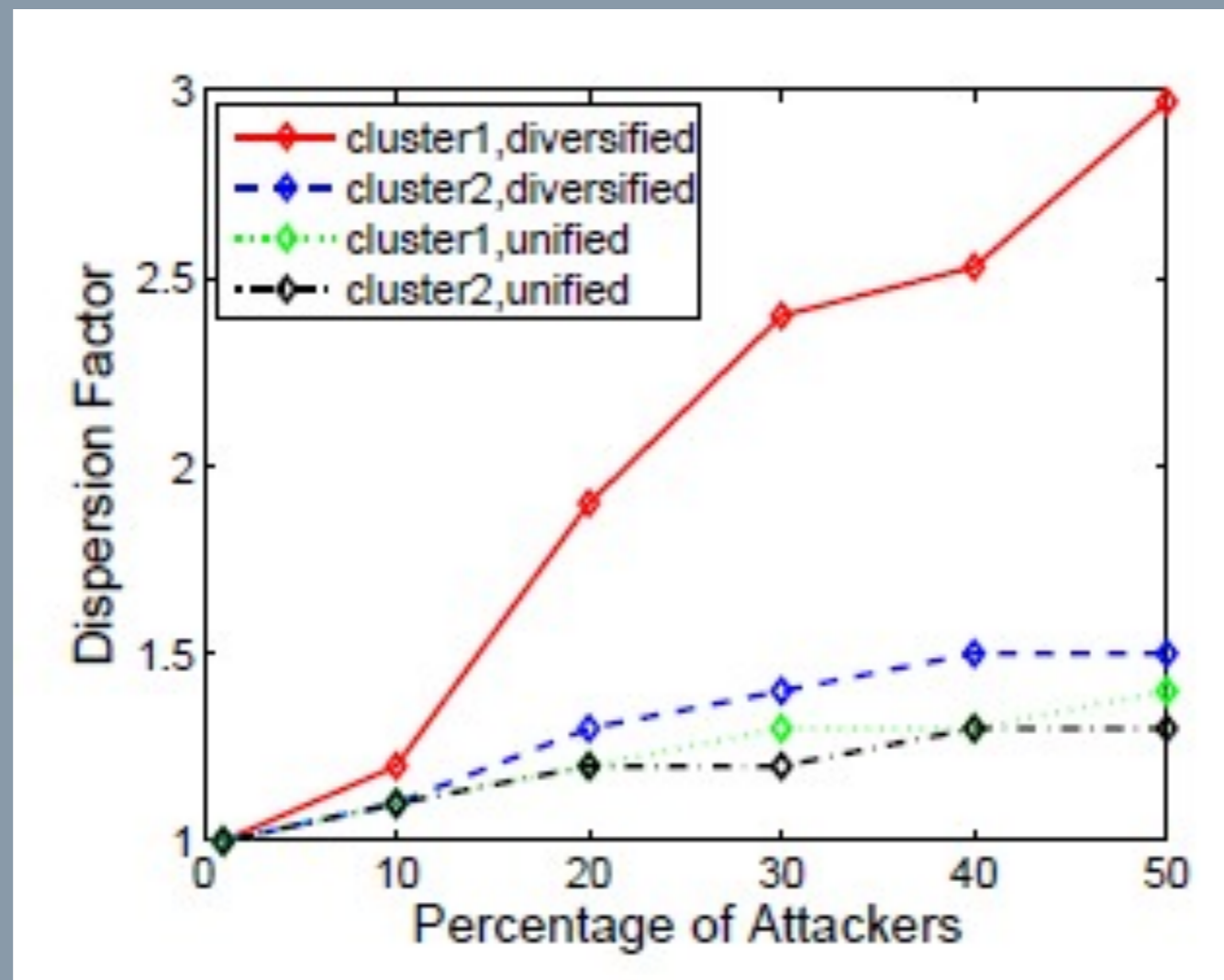
$\sigma$ From Global Centroid	Candidate Clusters Rejected
1 $\sigma$	85%
2 $\sigma$	92%
3 $\sigma$	96%

# VALIDATION EXPERIMENTS: THRESHOLD ATTACKS

- Selected two clusters from clustering phase: lowest and highest spread (distance across behaviors)
- Attacks: each attacker generates a different profile and iteratively increases feature values by 10%
  - Diversified attack: each attacker generates a different profile
  - Unified attack: all initial profiles are equal
- Dispersion: ratio between initial average threshold and final average threshold after attack

# VALIDATION EXPERIMENTS: THRESHOLD ATTACKS

- All attacks are eventually detected by the mechanism
- Dispersion factor increased at maximum by three times



# Summary of Results



Mechanism to automatically determine clusters of behavior and other parameters specific to the network



Mechanism is robust over time while allowing for creation of new behaviors (concept drift)



Mechanism can detect collusion attacks and limits the damage incurred by threshold attacks



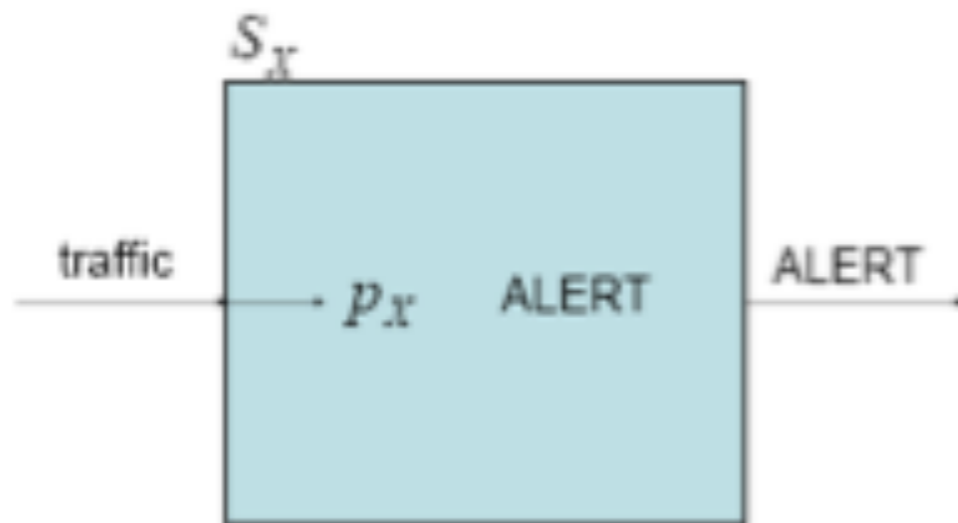
Extensive evaluation using volumetric profiles (flows) of 300 hosts at Columbia University

# Outline

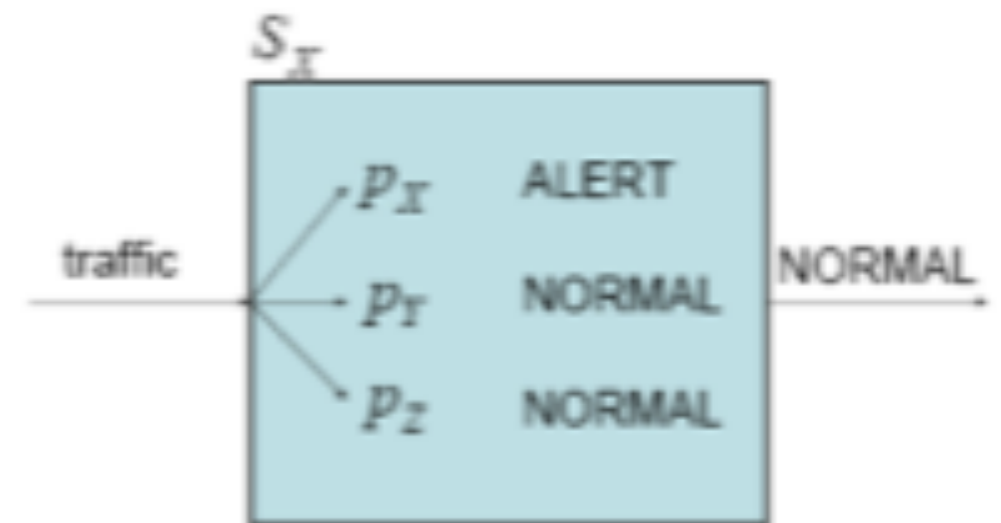
- Behavior-based NAC technologies
- Automatic Clustering and Policy Update
  - Cluster-based AD sensor
- Behavior-based Policies for MANETs
- Conclusions and Future Work

# Sensor Details

Single-Profile AD sensor

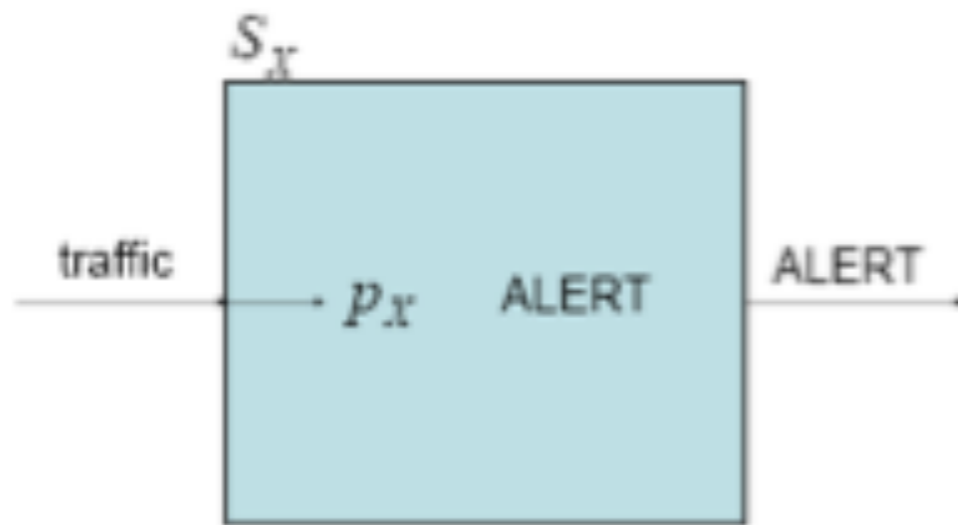


Cluster-based AD sensor

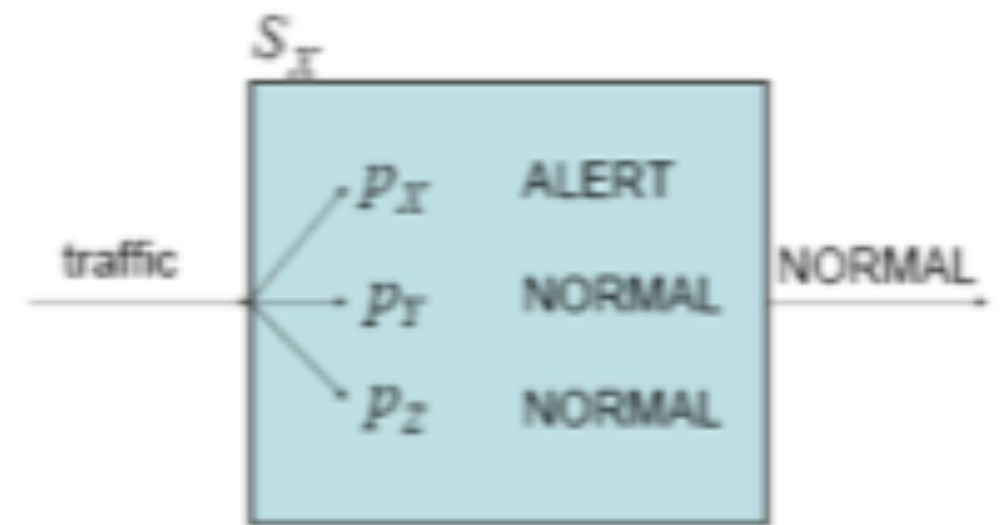


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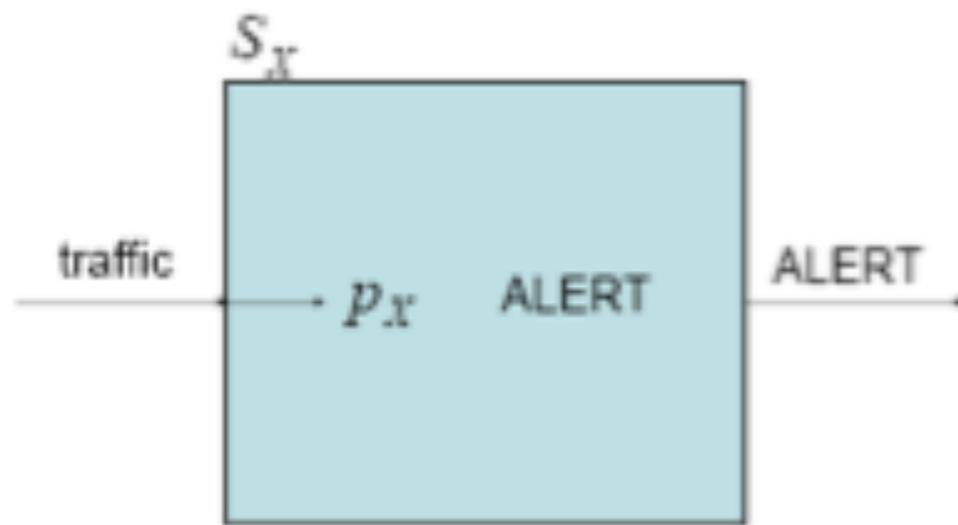


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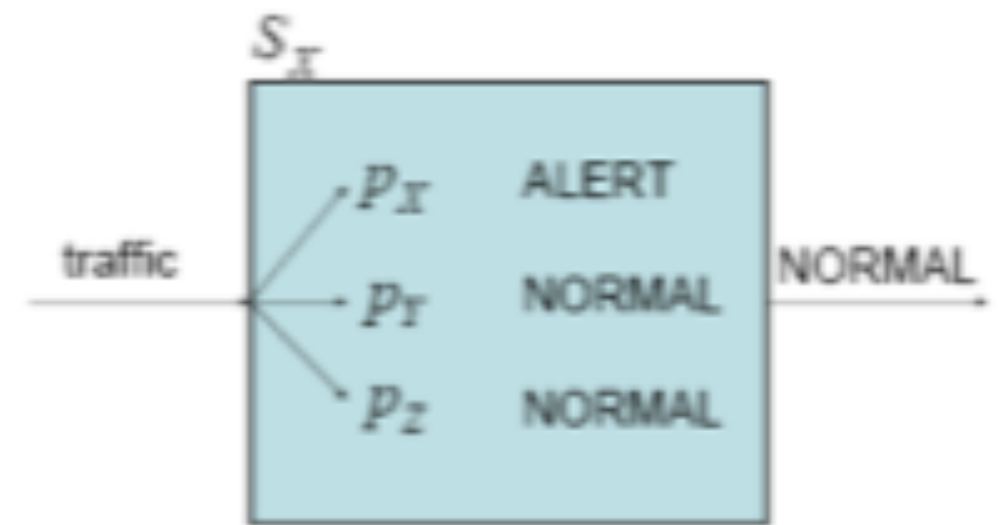


# Sensor Details

Single-Profile AD sensor



Cluster-based AD sensor



$$D_{P_x}(t) = \begin{cases} 0, & \text{if } P_x - \sigma < t < P_x + \sigma \\ 1, & \text{otherwise} \end{cases}$$

$$S_x = \begin{cases} 1, & \text{if } \frac{\sum_{i=x,y,z} D_{P_i}(t)}{3} \geq \epsilon \\ 0, & \text{otherwise} \end{cases}$$



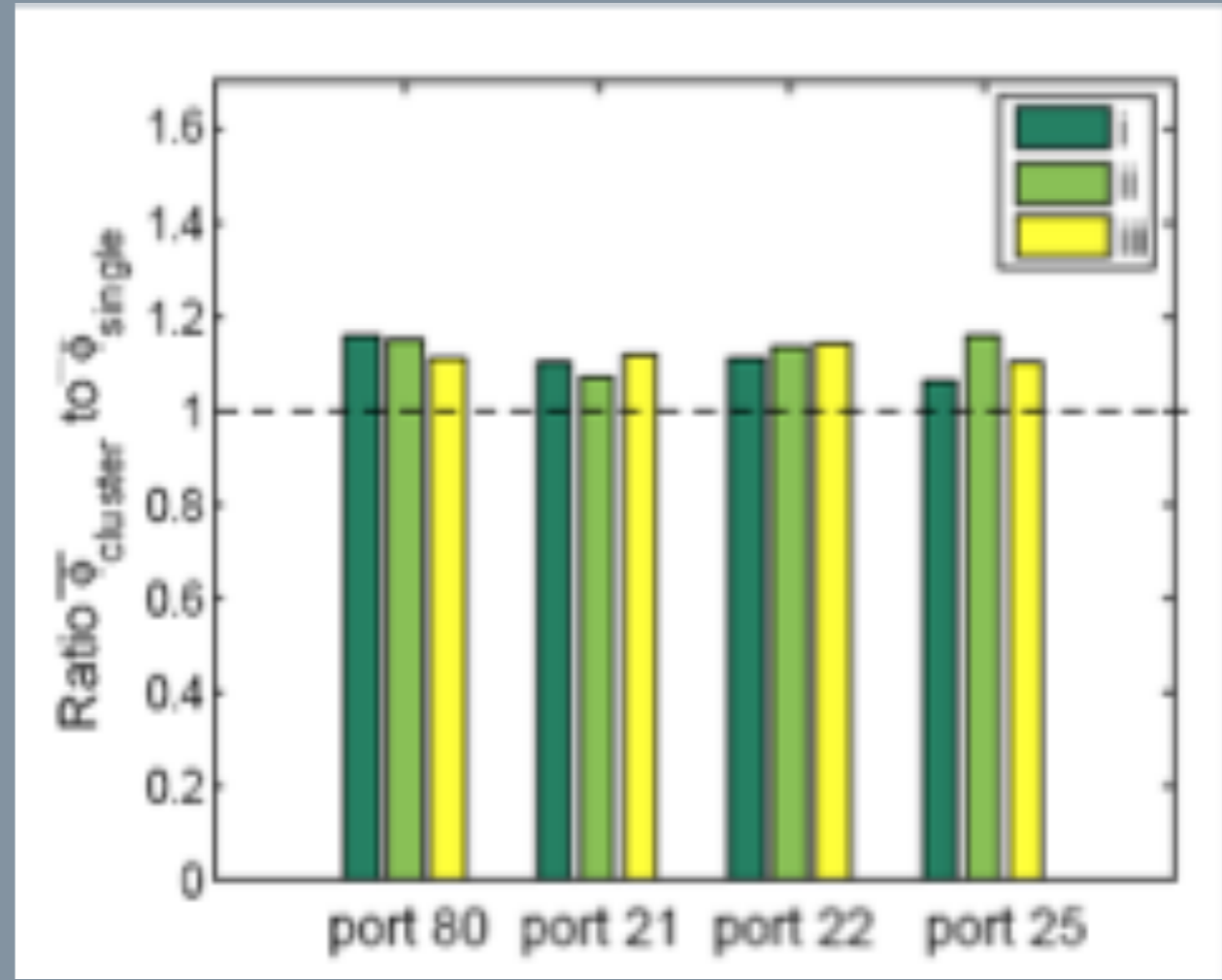
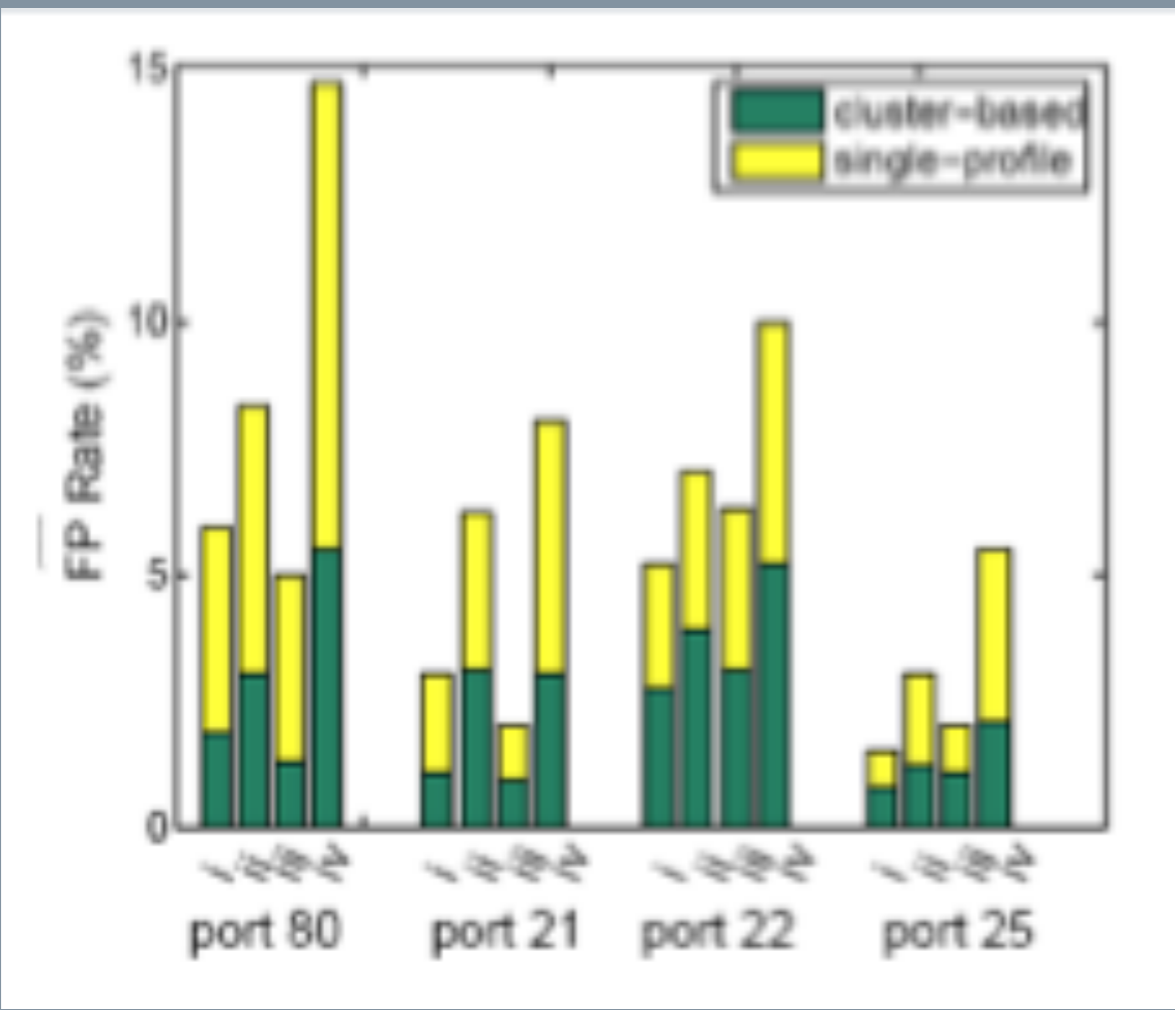
# Experimental Evaluation

- CRAWDAD repository: 1 month of tcpdump wireless traffic (no content)
- Ports: 21 (FTP), 22 (SSH), 25 (SMTP), 80 (HTTP)
- For each port, we identified 100 different MAC addresses with output traffic to the services
- Behavior profiles for each user/service were computed as daily histograms of usage for the first week of data

$$P_i = \{h_{f_1}, \dots, h_{f_n}\} \text{ where } h_{f_n} = \{(\alpha_0, \sigma_0), (\alpha_1, \sigma_1), \dots, (\alpha_{23}, \sigma_{23})\}$$

- Parameters modeled:
  - average number of unique users contacted per hour (i)
  - average number of packets exchanged per hour (ii)
  - average length of the packets exchanged per hour (iii)
- Performance measured with average false positive  $\overline{\text{FP}}$  and average detection threshold  $\overline{\phi}$

# Experimental Evaluation



# Summary of Results



Cluster-based AD sensor provides a broader definition of normal behavior that compensates for poor or insufficient training of individual sensors and reduces the volume of false alerts

# Outline

- Behavior-based NAC technologies
- Automatic Clustering and Policy Update
- Cluster-based AD sensor
- ▶ Behavior-based Policies for MANETs
- Conclusions and Future Work

# Behavior-based Policies for MANETs

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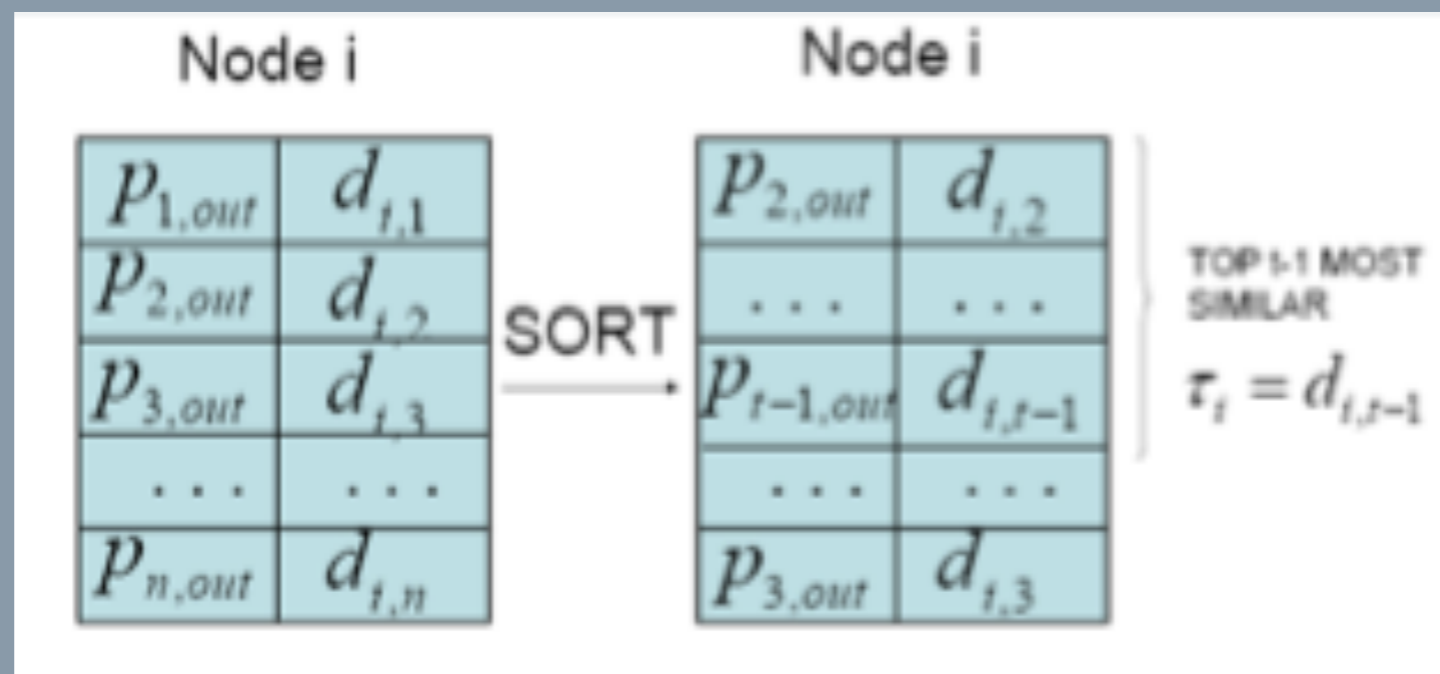
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  - ▶ Light-weight version. Instead of clusters of behavior, MANET devices derive thresholds from their top t-1 most similar profiles
  - ▶ Members only exchange output behavior profiles to avoid crafted attacks adapted to input profiles

# BARTER SETUP

- Devices initially exchange their output behavior profiles and compute their local thresholds:

$$t_{P_i} = \max_{j=0..n} d(P_{i,in}, P_{j,out}) \text{ where } P_j \in \text{top } t-1 \text{ most similar}$$

- Each member computes its own threshold as,



- Cross-Validation to determine best t/n for the network

# BARTER CRYPTO SETUP

- Shamir Secret Sharing to divide the secret into  $n$  shares
- Each member computes its partial shared key such that any  $t$  members will be able to recover the secret and generate new keys for new members

# BARTER ADMISSION CONTROL

- Individual admission control decision:

$$v_i = 1 \text{ if } d(P_{i,in}, P_{new,out}) \leq \tau_i$$

- Group decision: if  $t$  MANET members agree, newcomer accepted
- Newcomer receives output profiles from all other members and creates its local table
- To avoid recalculating  $t/n$  upon every new accepted member:
  - $t$  is updated only when the ratio exceeds the range  $(t/n+w, t/n-w)$



# BARTER CRYPTO ADMISSION

- Newcomer broadcasts its public key certificate and its behavior profile
- Each individual member that accepts the newcomer as normal, generates a partial signature.
- Newcomer computes signature by summing  $t$  partial signatures received upon acceptance.

# BARTER ACCESS CONTROL

- Each member AD is continuously screening traffic
- If an anomaly is detected, it is shared with its *top t-1* most similar members
- If the *t-1* members agree on the anomaly, the device is expelled
- Assumption: existence of scheme to avoid data tampering and prevent devices from falsifying alerts or replay attacks

# BARTER CRYPTO ACCESS

- Proactive Key Generation is used to eliminate a device from accessing further communications
- The “bad” device is added to a Certificate Revocation List (CRL) which is broadcasted to all members
- Devices that receive t CRLs renew keys through point-to-point encrypted communication channels with members not in the CRL

# BARTER ATTACKS

- DDoS costs: robustness against DDoS attacks
- Normalized value (0..1)

$$DDoS \begin{cases} 0.5, & \text{if } \frac{t}{n} = 0.5 \\ \frac{t}{n}, & \text{if } \frac{t}{n} < 0.5 \\ 1 - \frac{t}{n}, & \text{if } \frac{t}{n} > 0.5 \end{cases}$$

# BARTER CRYPTOGRAPHIC COSTS

- Cryptographic costs incurred in key (re)generation upon admission and access control (when  $t$  is (in/de)cremented)

$$CC = K \times \sum_{n_0}^{n_{final}} (update \times n) - 1$$

$$update = \begin{cases} 1, & \text{if } \frac{t}{n} < \left( \frac{t_0}{n_0} - w \right) \quad \text{or} \quad \text{if } \frac{t}{n} > \left( \frac{t_0}{n_0} + w \right) \\ 0, & \text{otherwise} \end{cases}$$

# EXPERIMENTAL EVALUATION

## CONTENT PROFILES

- 140 users from ENRON dataset, email-like MANET application
- Computed input and output profiles using Shanner's Algorithm

$$W(i) = \log \frac{x_i}{N_g} \times \frac{1}{\log N_g} \sum_{j=1}^{N_g} p_{ij} \log \frac{1}{p_{ij}} \times \left( 1 - \frac{1}{\log L} \right) \sum_j^{goodS, badS} p_{ij} \log \frac{1}{p_{ij}}$$

- ► 3-grams, top 5000
- Good samples: ENRON emails
- Bad samples: Signature content of Snort rules (58) and 600 virus samples from vxheavens

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# EXPERIMENTAL EVALUATION

## CONTENT PROFILES

- Behavior Profiles are saved as Bloom Filters
- BFs are one-way structures that preserve the privacy of the output content of the users
- BARTER saves its behavior profiles (input and output) as BFs
- Distance between profiles is computed as XOR that quantifies the amount of entries that differ across profiles:

$$d(P_i, P_j) = |P_i \oplus P_j|$$

# EXPERIMENTAL EVALUATION

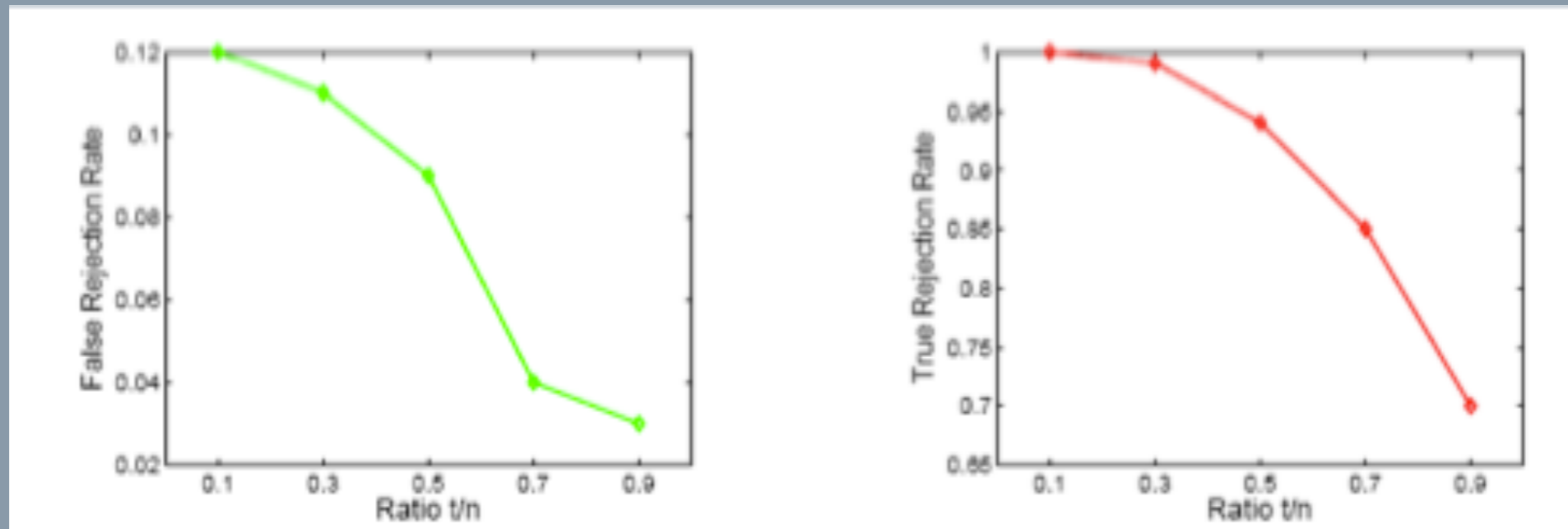
## CONTENT PROFILES

- Training Set: 80 ENRON behavior profiles → Ground truth
- Cross-validation Set:
  - 30 ENRON behavior profiles (ground truth)
  - 30 code/executables-based behavior profiles
- Testing Set:
  - 30 behavior ENRON profiles (ground truth)
  - 30 code/executables-based behavior profiles
- Admission Control measured in terms of TR and FR rates
- Cross-validation
  - For each t/n we compute  $r = (1-FR) + TR + (1-CC) + DDoS$
  - The highest ranked t/n is selected for admission and access control
  - Experiments run multiple times and results are averaged

# EXPERIMENTAL EVALUATION

## CONTENT PROFILES

$$r = (1 - \text{FR}) + \text{TR} + (1 - \text{CC}) + \text{DDoS}$$

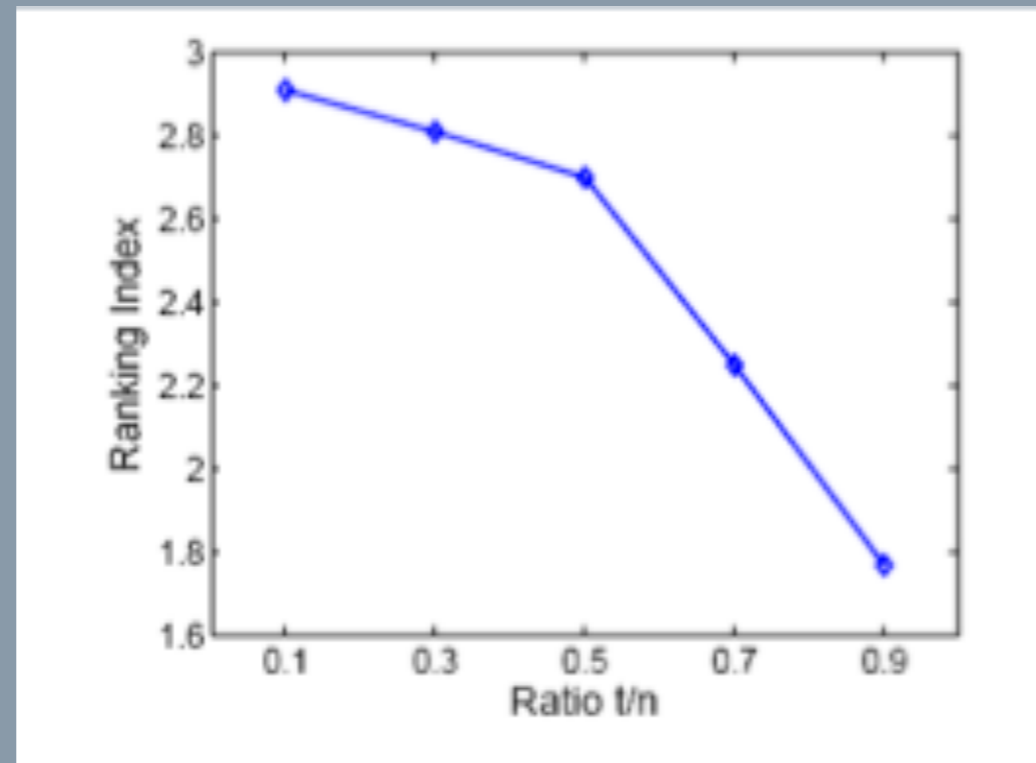


<i>Ratio <math>t/n</math></i>	Absolute Cost	Normalized Cost	DDoS
$0.1 \pm 0.02$	$175 \times K$	0.07	0.1
$0.3 \pm 0.02$	$934 \times K$	0.37	0.3
$0.5 \pm 0.02$	$1576 \times K$	0.63	0.5
$0.7 \pm 0.02$	$2146 \times K$	0.86	0.3
$0.9 \pm 0.02$	$2484 \times K$	1.0	0.1

# EXPERIMENTAL EVALUATION

## CONTENT PROFILES

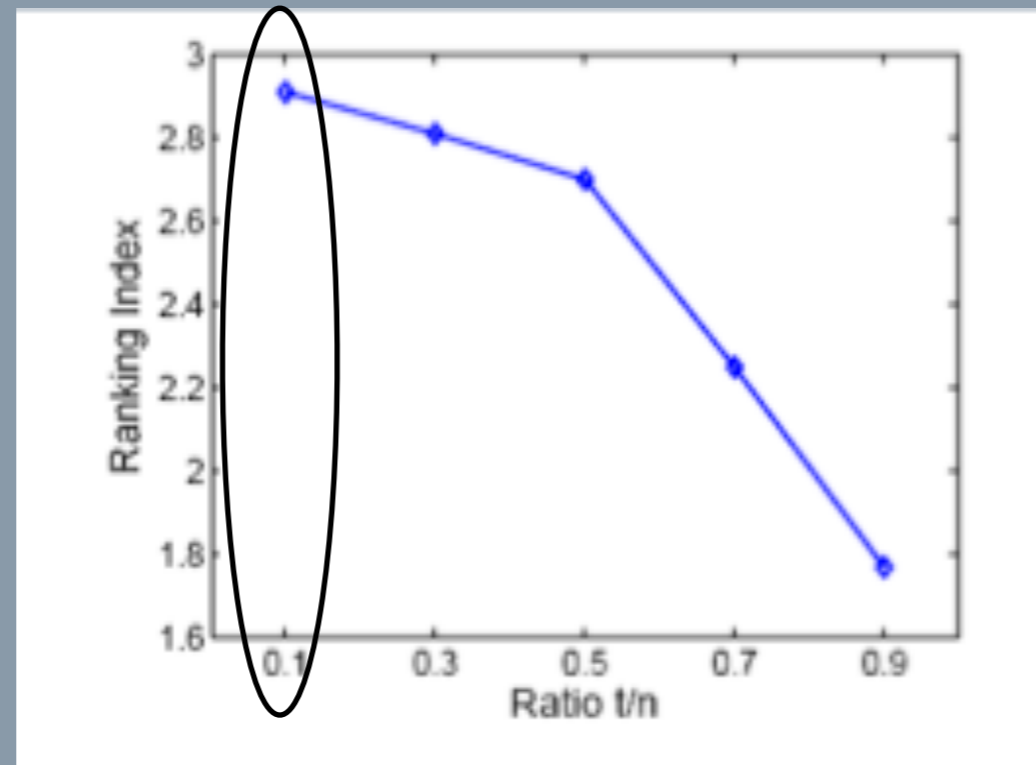
$$r = (1 - FR) + TR + (1 - CC) + DDoS$$



# EXPERIMENTAL EVALUATION

## CONTENT PROFILES

$$r = (1 - FR) + TR + (1 - CC) + DDoS$$



Best ratio  $t/n=10\%$

► Admission Control Results:

FR= 0.13

TR= 1

# EXPERIMENTAL EVALUATION

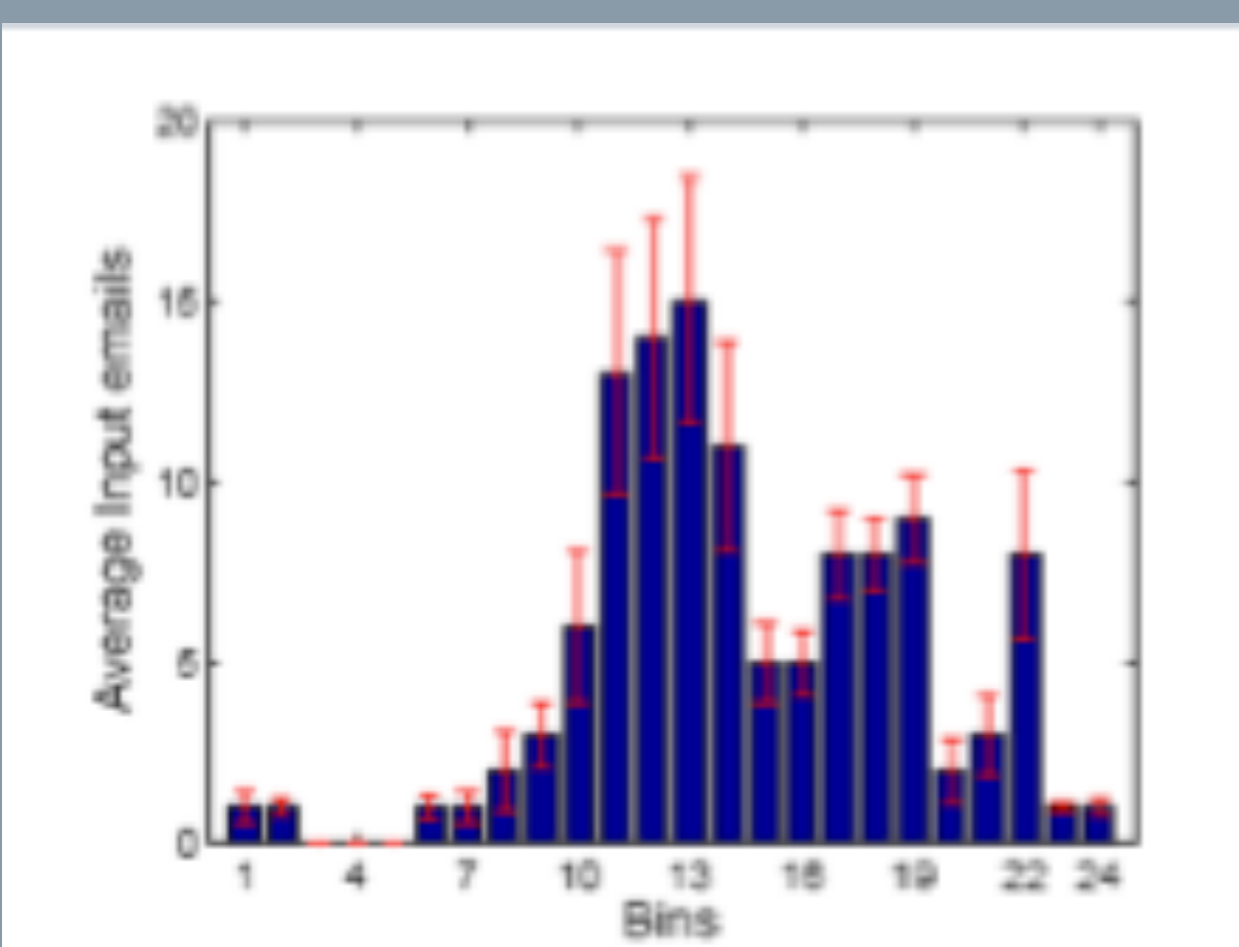
## VOLUMETRIC PROFILES

- 140 users from ENRON dataset
- Computed input and output profiles as daily histograms on the
- number of emails exchanged (EMT tool),

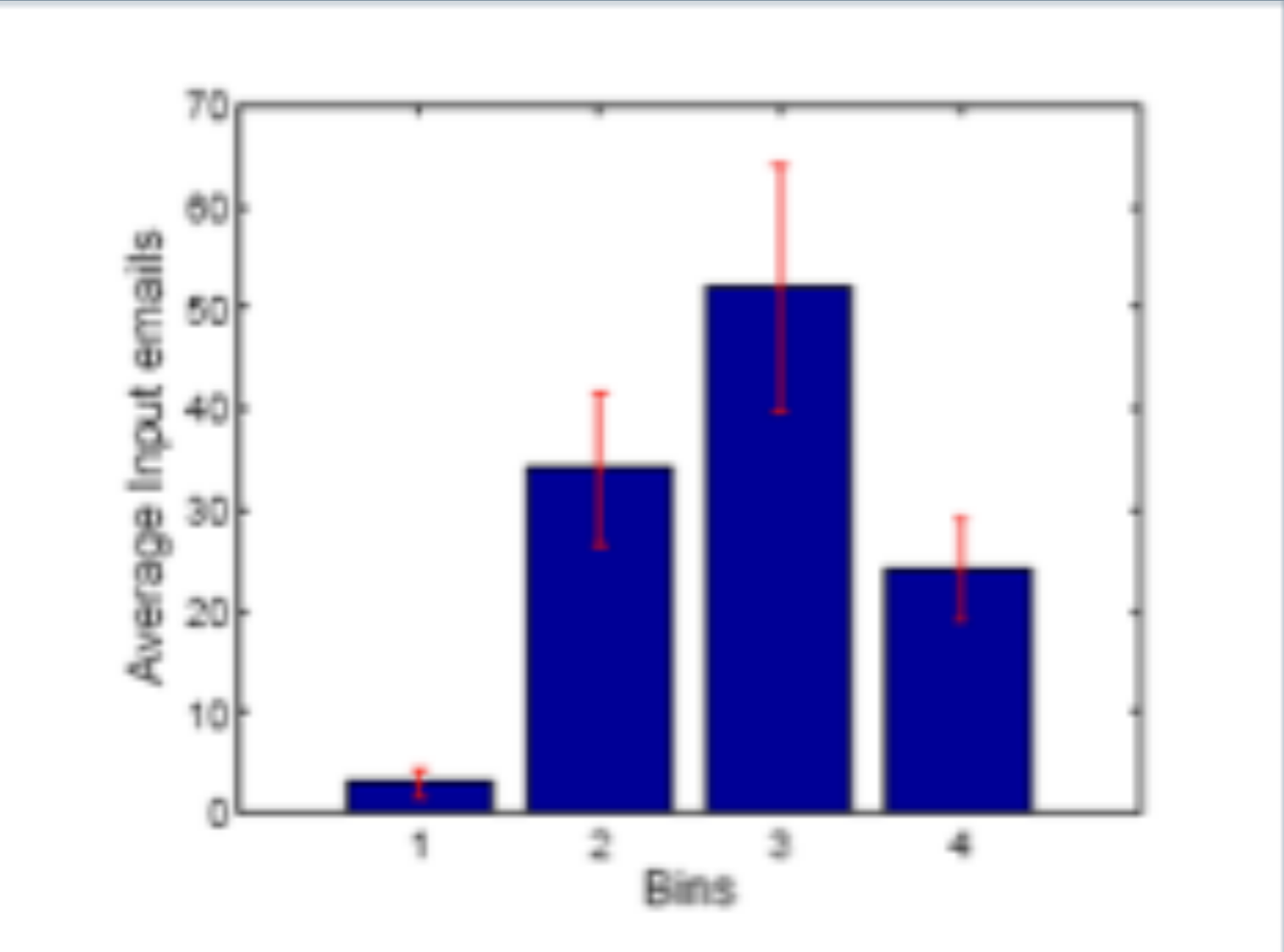
$$P_{i,d} = \{b_1, \dots, b_{bg}\} \text{ where } b_j = \{(\alpha, \sigma)\}$$

- Two types of volumetric profiles:
  - Hourly Histograms:  $bg=24$
  - Grouped Histograms:  $bg=4$
  - Profile distance computed using Euclidean distance
  - Grouped Histograms save more bandwidth during its exchange
  - Best profiling technique is selected during cross-validation, together with best  $t/n$

# EXAMPLES OF A VOLUMETRIC PROFILE



Hourly Profile  $bg=24$



Grouped Profile  $bg=4$

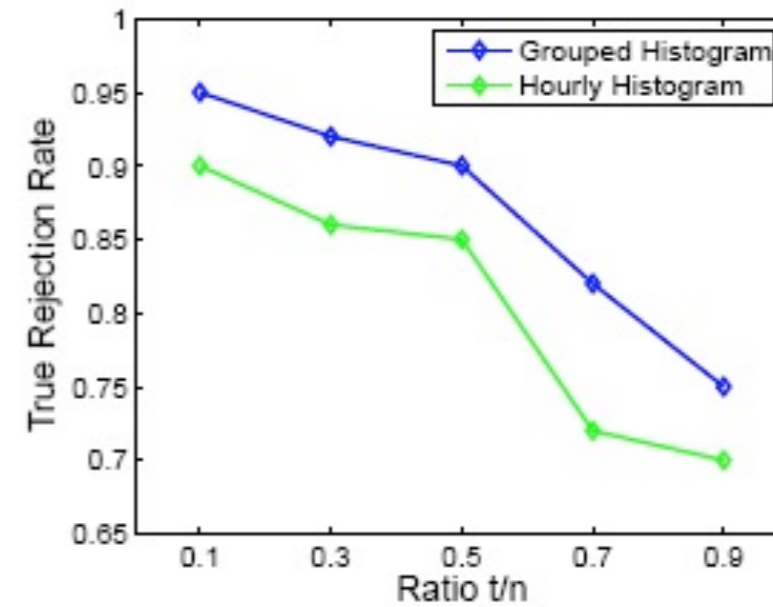
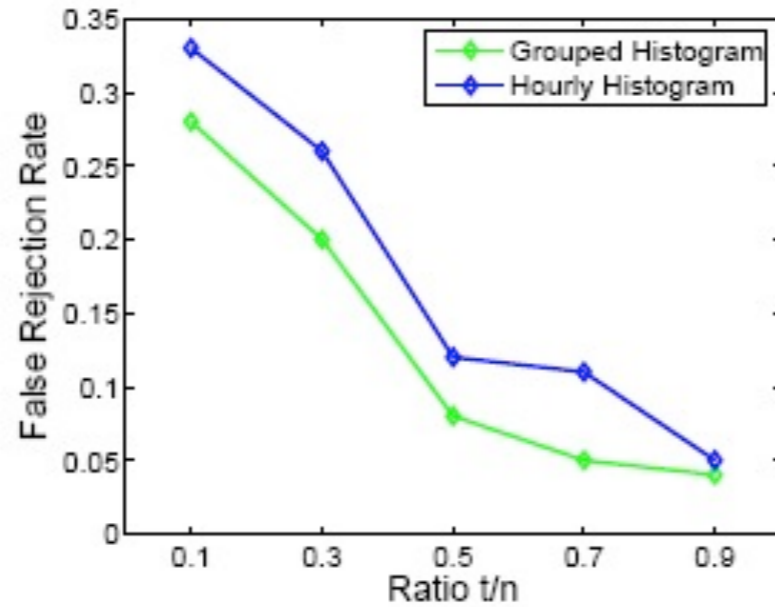


# EXPERIMENTAL EVALUATION VOLUMETRIC PROFILES

- Simulated MANET running an email-like application
- Admission Control quality measured in terms of TR and FR
- Good Samples: ENRON volumetric profiles
- Bad Samples: Synthetically computed as profiles that are one, two and three standard deviations away from the top  $t-1$  entries in the local table of each MANET member.
- Training Set (80), Cross-validation Set (30) and Testing Set (30)
- Cross-validation determines ratio  $t/n$ , type of profile

# EXPERIMENTAL EVALUATION

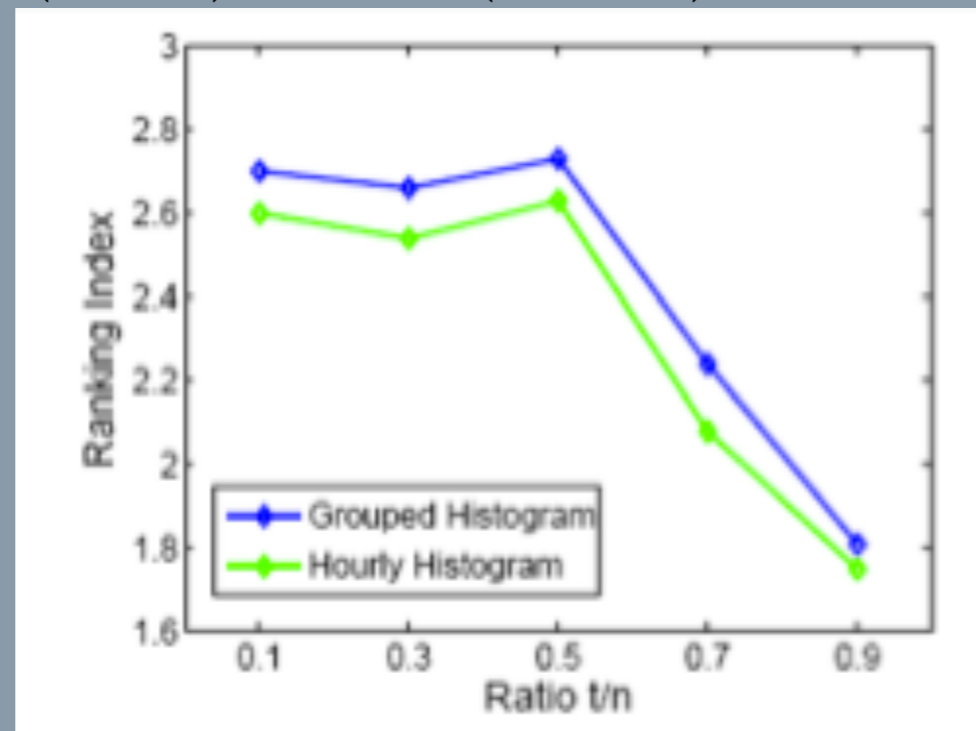
$$r = (1 - \text{FR}) + \text{TR} + (1 - \text{CC}) + \text{DDoS}$$



Ratio $t/n$	CC for Hourly Histograms	CC for Grouped Histograms	DDoS
0.1 ± 0.02	155 × $K$	157 × $K$	0.1
0.3 ± 0.02	913 × $K$	915 × $K$	0.3
0.5 ± 0.02	1564 × $K$	1570 × $K$	0.5
0.7 ± 0.02	2131 × $K$	2140 × $K$	0.3
0.9 ± 0.02	2581 × $K$	2590 × $K$	0.1

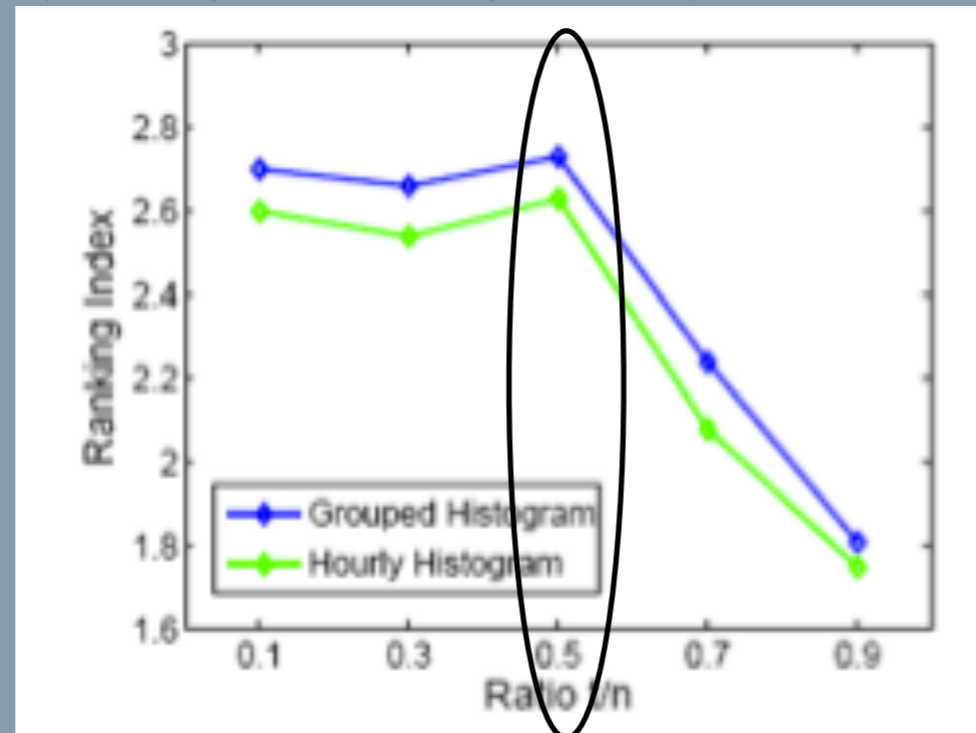
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# EXPERIMENTAL EVALUATION

$$r = (1 - FR) + TR + (1 - CC) + DDoS$$



Best ratio  $t/n=50\%$ , and grouped histogram

► Admission Control Results:

FR= 0.08

TR= 0.9

# Summary of Results



Adaptation of BB-NAC to MANETs



Integration of the mechanism with a threshold cryptographic layer to achieve fully distributed decisions



Evaluation of BARTER with content and volumetric profiles from ENRON dataset

# Outline

- Behavior-based NAC technologies
- Automatic Clustering and Policy Update
- Cluster-based AD sensor
- Behavior-based Policies for MANETs
- ▶ Conclusions and Future Work

# Conclusions / Contributions



Novel mechanism to automatically create and update behavior-based policies for NAC technologies and MANETs



Incremental-Learning Algorithm that makes the mechanism robust against attacks from network members



Cluster-based AD sensor that reduces volume of false alerts by sharing the detection with similar behavior profiles



Extensive experimental evaluation of BB-NAC and BARTER with different types of behavior profiles and datasets